

AIML231/DATA302 — Techniques in Machine Learning

Week 8 Neural Networks (1) Introduction to Neural Networks

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Outline

- Neural Network Introduction
- Basic Concepts in NNs
 - Perceptron
 - Neurons, Layers, Weights and Bias
 - NN Architectures
 - Activation functions
- How NNs work Forward Propagation

Why Neural Networks

- Many successful applications
 - Generative models: Large language models, Image/video generation
 - Image processing: medical/game/self-driving vehicles



https://www.turing.com/resources/generative-ai-tools

Artificial Neural Networks

- A Neural Network is a machine learning (ML) model designed to recognize patterns and solve complex problems in a manner that mimics human thought processes
 - inspired by the structure and function of the human brain
 - consists of layers of interconnected nodes, or "neurons," each of which performs simple computations



Biological neural network

(Artificial) Neurons

- **Neurons** are the basic units of a neural network
 - also also referred to as a node or a unit,
 - the basic unit of computation, as a processing point for carrying out specific calculations
 - The primary function of a neuron in a neural network is to receive input, processes it, and generates output
 - the input x is transformed into an output y using weights W
 and a bias b as: y = f(WX + b) where f is the activation
 function



Weights and Bias

- Weights are the numbers assigned to each connection between one neuron in a layer and the neurons from the previous layer
 - each weight is an indication of the strength and influence of the input signals on the neuron's output
- Bias: an additional parameter associated with each neuron that allows the model to better fit the data.
 - provides neuron the flexibility to shift the activation function to the left or right
 - the bias tells you how big that weighted sum needs to be before the neuron gets meaningfully active



- Activation function is a function that takes the weighted input of a neuron and produces an output, which is used as the input for the next layer of neurons
 - primary role: introduce non-linearities into the network and enable complex learning
 - regulate the output and prevent numerical instability
 - affect the speed, accuracy and generalisation performance



simplest neural network - Perceptron

- **Perceptron:** the simplest form of a neural network
 - it is a binary linear classifier, based on a linear threshold unit
 - calculate a weighted sum of the input features, apply a step function, mathematically represented as y = Step(WX) makes decisions by weighing up evidence



Problem with Perceptron

Famous example of cannot solve the XOR problem (Minsky 1969)



• XOR is not linearly separable, you cannot draw a single straight line that separates the inputs that produce 1 from those that produce 0

Multi-layer Perceptron

- MLP: a class of feedforward artificial neural network (ANN) that includes multiple layers of nodes
 - all outputs of previous layer connected to all neurons of a layer or the output of a neuron in one layer is fed as input to neurons in the subsequent layers
 - each node typically using a non-linear activation function
 - solve problems that the single-layer perceptron cannot, such as the XOR problem
 - "universal approximation theorem"- can approximate virtually any continuous function



Layers of Neural Networks

- **Input Layer:** The first layer that receives the input signal to be processed, neurons simply pass the data on to the subsequent hidden layers without applying any transformation or computation
- Hidden Layers: One or more layers that perform computations through neurons and are not exposed to the input or output directly
- Output Layer: The final layer that produces the output of the



• Why layers: layers break problems into bite-sized pieces

Designing layers

- Input layer mirrors the format and structure of input data
 - number of neurons in the input layer is typically equal to the number of features in the input data
 - e.g., with images of size 28x28 pixels, need 784 (28x28) neurons, each representing one pixel value.
- the output layer is closely tied to the specific task
 - for classification tasks, the number of neurons typically corresponds to the number of classes, e.g., in a task to identify digits from 0 to 9, the output layer would have 10 neurons,
 - For regression tasks, the output layer usually contains a single neuron
- it can be quite an art to the design of the hidden layers
 - determining #hidden layers and #neuron in each layer
 - increasing the number of hidden layers can enable the network to learn more complex patterns and features in the data
 - use heuristics-how to trade-off the number of hidden layers against the time required to train the network, trade-off between underfitting and overfitting

Numbers of Weights and Bias in MLP



In a MLP,

- each neuron in a given layer has as many weights as there are neurons in the preceding layer
- each neuron typically has one bias

How many weights and bias in this feedforward NN?

#Weights =3X4+4X4+4=32 #Bias = 4+4+1=9 In total =32 + 9 = 41

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Neural network architectures

• Various NN architectures designed for specific types of tasks





Forward Propagation

- input data is passed forward through the network to generate an output/prediction
 - This sequence of operations is crucial for both training the network and making predictions/inference



Tensor

- A tensor is a multidimensional array that represents a collection of numerical values
 - a block of numbers with a given number of dimensions and a size in each dimension
 - the fundamental data structure used to store and operate on data in various machine learning frameworks and libraries, such as TensorFlow, PyTorch, and NumPy.



Unit step (Heaviside)	$\phi(z) = \begin{cases} 0, & z < 0, \\ 0.5, & z = 0, \\ 1, & z > 0, \end{cases}$	Perceptron variant	
Sign (Signum)	$\phi(z) = \begin{cases} -1, & z < 0, \\ 0, & z = 0, \\ 1, & z > 0, \end{cases}$	Perceptron variant	
Linear	$\phi(z) = z$	Adaline, linear regression	
Piece-wise linear	$\phi(z) = \begin{cases} 1, & z \ge \frac{1}{2}, \\ z + \frac{1}{2}, & -\frac{1}{2} < z < \frac{1}{2}, \\ 0, & z \le -\frac{1}{2}, \end{cases}$	Support vector machine	
Logistic (sigmoid)	$\phi(z) = \frac{1}{1 + e^{-z}}$	Logistic regression, Multi-layer NN	
Hyperbolic tangent	$\phi(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$	Multi-layer Neural Networks	
Rectifier, ReLU (Rectified Linear Unit)	$\phi(z) = max(0,z)$	Multi-layer Neural Networks	
Rectifier, softplus Copyright © Sebastian Raschka 2016 (http://sebastianraschka.com)	$\phi(z) = \ln(1 + e^z)$	Multi-layer Neural Networks	

• Sigmoid Function

AKA the Logistic function, maps input values to the range (0, 1) using a smooth S-shaped curve, making it suitable for binary classification tasks

- output can be interpreted as a probability
- nonlinear activation function



- Tanh (Hyperbolic Tangent) Function similar to the sigmoid but maps input values to (-1, 1)
 - providing a better symmetry around zero



- ReLU (Rectified Linear Unit) Function: a nonlinear function that returns the input if it is positive, and zero otherwise, max(0, z)
 - one of the most widely used activation functions due to simplicity and effectiveness
 - encourages sparse representations by activating only a subset of neurons for any given input



- **Softmax Function**: maps the input to a probability distribution over a set of possible outcomes, using an exponential function
 - convert a vector of numbers into a new vector that reflects the probability distribution of the original vector's values
 - commonly used in the output layer of a neural network for multi-class classification tasks
 - computationally expensive



Output

Which Activation function to use

- different activation functions may work better or worse for different problems, architectures, and datasets
- no definitive answer or rule for selecting an activation function
- some general guidelines
 - type of problem: binary classification uses a sigmoid activation function, multi-class classification softmax activation function
 - architecture of the neural network: may need a different activation function for the hidden layers of your neural network, deep neural network-> a ReLU activation function, while a recurrent neural network-> a tanh activation function
 - properties of the activation function: depending on the properties of the activation function, such as the range, the slope, the smoothness, the sparsity, etc.

History of Neural Networks



https://www.linkedin.com/pulse/history-neural-networks-datta-dharanikota/

Summary

- What is Neural Networks
- Why Neural Networks
- Neural network basic components
 - Neurons, Weights and bias, Activation Function
- Types of Neural Networks
- Neural Network Working Mechanisms
 - Various Activation functions
 - Forward Propagation