

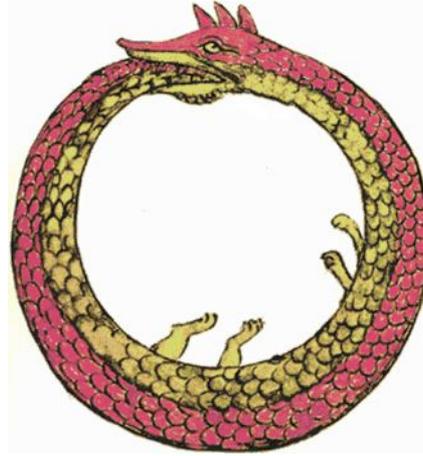
COMP112 in Week 12, 2022

much of this talk is based on one by
Peter Andreae (a.k.a. “Pondy”)

HALTING

don't stop

SELF-REFERENCE



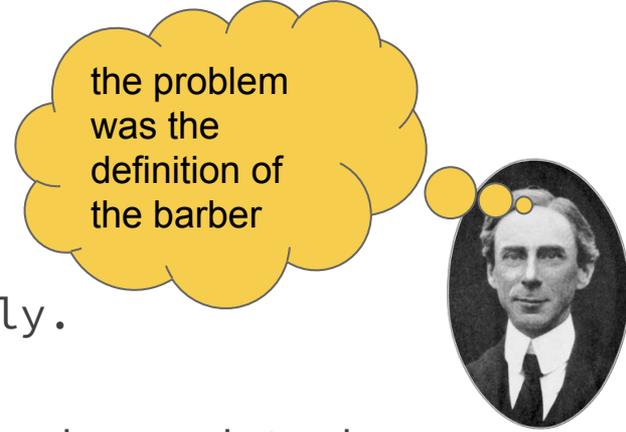
I'm lying
to you



Eubulides the Megarian

A PARADOX

Imagine a town with a strict law on shaving.
Every adult human male is required to shave daily.
But it's not obligatory to shave yourself.
For those who don't want to, there's the **barber**, decreed to be:



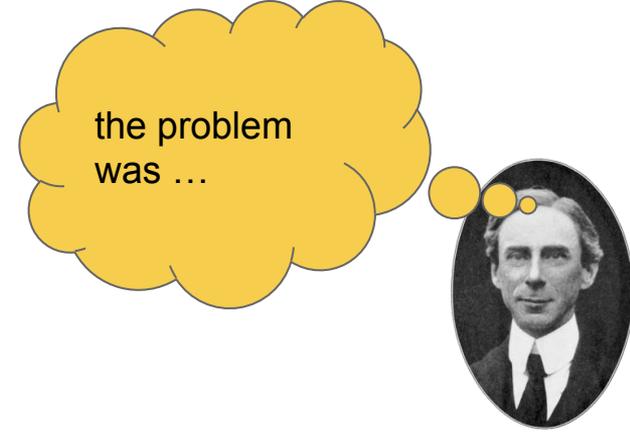
“The barber is the "one who shaves all those, and those only, who do not shave themselves".”

This definition seems fine... but who will shave the barber?

- if he shaves himself, he can't be the barber
- if he *doesn't* shave himself, he must shave himself

ANOTHER ONE

Some books reference themselves
e.g. a dictionary



'Reviews of this book', a book containing only reviews of itself

ANOTHER ONE

Some sets contain themselves:

e.g. the set of ideas *is an idea*

But not all:

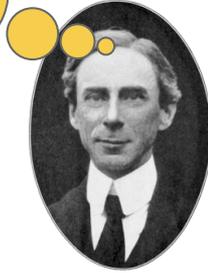
e.g. a set of birds *is not a bird*

Consider the set of *sets that contain themselves*,
and **the set of sets that don't**

does it
contain
itself?

- if it does... it's one of those that doesn't
- but if it doesn't... then it has to

there's a
problem with
sets - ie. at
the very heart
of logic!



PREVENTING BUGS IN PROGRAMS

Programs have bugs

- What problems does this cause?

HOW CAN WE GET RID OF BUGS?

- Testing
- Verifying - proving the code is right
- Using safer languages,
 - e.g. “buffer overflow” not possible in Java, vs C
- Automated checking in the compiler
 - e.g. type checking in Java, vs Python
 - e.g. assertions and annotations
- How good could we get?

PERFECT CHECKING ISN'T POSSIBLE

Fundamental results of Theoretical Computer Science!

Can prove that some things we would like to do are not possible

```
/* lunar lander in game: smooth descent */
double height = 1000; // start 1000 meters up
double speed = 200;
while (height > 0){
    moveDown(speed); // move down for 1 second
    speed = speed * 0.75; // slow down a bit
}
UI.println("Landed");
```

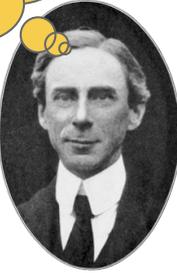
Will it stop?

WILL IT HALT?

```
public void simulate(int rabbits, int foxes){
    while (rabbits + foxes > 0) {
        if (rabbits > foxes) {
            rabbits = rabbits - foxes/2;
        }
        else {
            foxes = foxes - rabbits/10;
        }
        if (foxes < 100) { foxes++; }
        if ( rabbits < 10) { rabbits = rabbits*2; }
    }
}
```

COULD YOU *ALWAYS* DETECT IF A PROGRAM WILL HALT?

here we go again...



No! proof by contradiction:

- Suppose you gave me a perfect loop checker:

checker(program, input)

- “OK” **if** program(input) halts
- “Loops” **if** program(input) loops forever

- Then I could make a new program that uses your program:

tricky (program)

```
if ( checker(program, program) == “OK” ) { while (true) {} }  
if ( checker(program, program) == “Loops”) { return; }
```

TRICKY TRICKY

tricky (program)

```
if ( checker (program, program) == "OK" ) { while (true) {} }  
if ( checker (program, program) == "Loops") { return; }
```

What does **tricky(tricky)** do?

if `checker(tricky, tricky) == "OK"` then \square loops forever

ie, if `tricky(tricky)` halts, then \square loops forever

if `checker(tricky, tricky) == "Loops"` then \square halts

ie, if `tricky(tricky)` loops forever then \square halts

if `tricky(tricky)` halts, then `tricky(tricky)` doesn't halt

if `tricky(tricky)` doesn't halt, then `tricky(tricky)` halts

gotcha!



THE HALTING PROBLEM

- Contradictions aren't possible.

Therefore the assumption must be false.

- You can't make a checker that always tells whether an arbitrary program will halt.

- The Halting Problem is just one example of non-computable (undecidable) problems.
- Gödel's Theorems: You cannot make a theorem prover that could prove all the true statements in some logical system.

WHAT DOES IT MEAN FOR PREVENTING BUGS

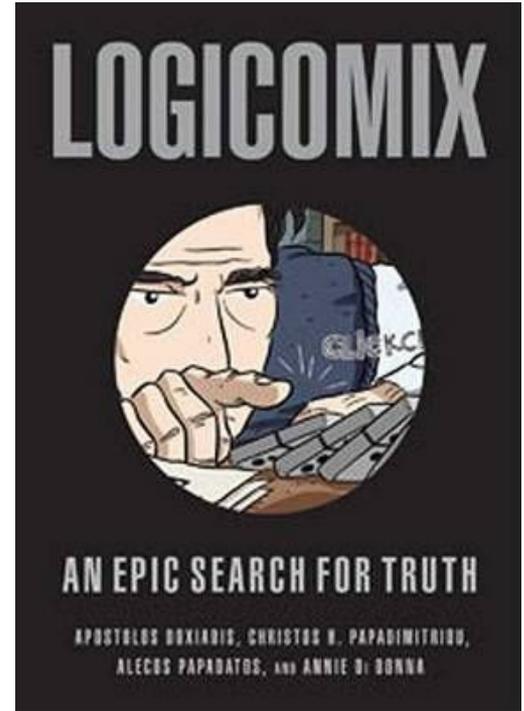
- You can make a useful compiler/program checker that can identify lots of problems, but you cannot make a perfect one.
*Don't waste time trying to make it perfect,
just make it better*
- You can write theorem provers that will help you prove that a program is correct, but you can't make a perfect one.
- Designing languages, compilers, automated provers, is important for improving software, but there are fundamental limitations.

KURT GÖDEL AND SO ON

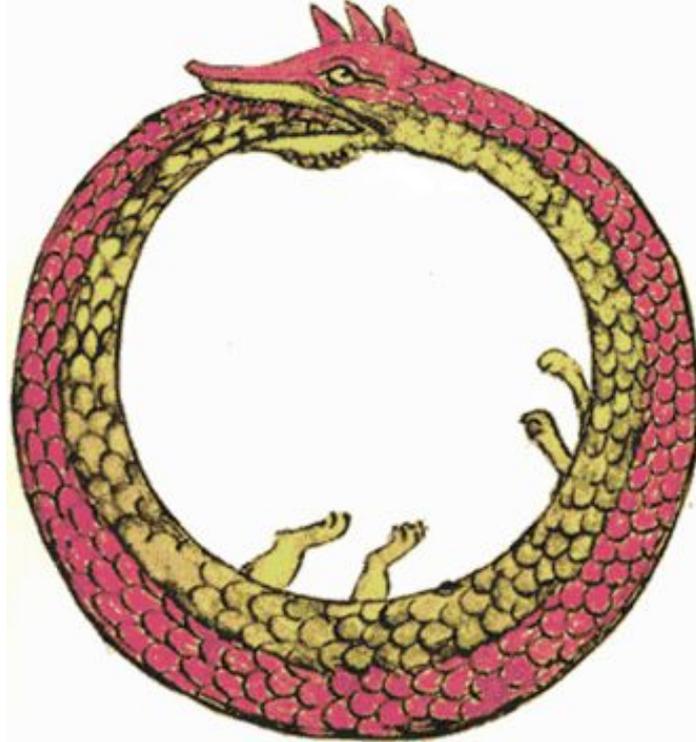
Is a correctly formulated mathematical question *necessarily answerable*?

i.e. is every mathematical statement **provable**, either the statement itself, or - if it states something false - its opposite?

No. There will *always* be unanswerable questions.



MANY THANKS



please
don't
forget



Reviews
Of
This Book

<https://en.wikipedia.org/wiki/Self-reference>