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CYBR 473 T1 2023 Malware and Reverse Engineering

Analysing Malicious Windows Programs (B)

Chapter 7: "Practical Malware Analysis: The Hands-on Guide to Dissecting Malicious Software", Michael Sikorski and Andrew Honig, 2012





PROCESSES

Processes

- Every program being executed by Windows is a process
- Each process has its own resources

• Handles, memory

- Each process has one or more threads
- <u>Older malware</u> ran as an independent process
- <u>Newer malware</u> executes its code as part of another process

Many Processes Run at Once

	Windows Task Manager						
File Options View Help							
Ap	plications Processes	Services Performa	ance	Networking U	lsers		
	Image Name	User Name	CPU	Memory (Description	^	
	AdobeARM.exe	student	00	2,036 K	Adobe Reader and Acrob		
	cmd.exe	student	00	496 K	Windows Command Proce	-	
	conhost.exe	student	00	864 K	Console Window Host		
	conhost.exe	student	00	548 K	Console Window Host		
	csrss.exe	SYSTEM	00	1,316 K	Client Server Runtime Pro		
	csrss.exe	SYSTEM	00	4,716 K	Client Server Runtime Pro		
	dllhost.exe	SYSTEM	00	2,044 K	COM Surrogate		
	dwm.exe	student	00	4,904 K	Desktop Window Manager		
	explorer.exe	student	00	21,488 K	Windows Explorer		
	gogoc.exe	SYSTEM	00	976 K	gogoCLIENT		
	jucheck.exe	student	00	2,332 K	Java(TM) Update Checker		
	jusched.exe	student	00	1,032 K	Java(TM) Update Scheduler		
	sass.exe	SYSTEM	00	2,396 K	Local Security Authority P		
	lsm.exe	SYSTEM	00	1,216 K	Local Session Manager Se		
	msdtc.exe	NETWORK SE	00	1,828 K	Microsoft Distributed Tran		
	notepad.exe	student	00	828 K	Notepad	-	
	Show processes from all users End Process						
Processes: 50 CPU Usage: 0% Physical Memory: 33%							

Memory Management

- Each process uses resources, like CPU, file system, and memory
- OS allocates memory to each process
- Two processes accessing the same memory address actually access different locations in RAM
 Virtual address space

Creating a New Process

- CreateProcess
 - o Can create a simple remote shell with one function call
 - o STARTUPINFO parameter contains handles for standard input, standard output,

and standard error streams		
	004010DA m ov	<pre>eax, dword ptr [esp+58h+SocketHandle]</pre>
 Can be set to a socket, creating a 	004010DE lea	edx, [esp+58h+StartupInfo]
remote shell	004010E2 push	ecx ; lpProcessInformation
	004010E3 push	edx ; lpStartupInfo
Example: create a Shell	004010E4 <mark>1</mark> mov	<pre>[esp+60h+StartupInfo.hStdError], eax</pre>
	004010E8 <mark>2</mark> mov	<pre>[esp+60h+StartupInfo.hStdOutput], eax</pre>
 Loads socket handle, StdError, 	004010EC <mark>B</mark> mov	<pre>[esp+60h+StartupInfo.hStdInput], eax</pre>
	004010F0 <mark>4</mark> mov	eax, dword_403098
StdOutput and StdInput into	004010F5 push	0 ; lpCurrentDirectory
	004010F7 push	0 ; lpEnvironment
IpProcessInformation	004010F9 push	0 ; dwCreationFlags
	004010FB mov	<pre>dword ptr [esp+6Ch+CommandLine], eax</pre>

Code to Create a Shell (cont.)

- CommandLine contains the command line
- It's executed when CreateProcess is called

004010FF push	1 ; bInheritHandles
00401101 push	0 ; lpThreadAttributes
00401103 lea	eax, [esp+74h+CommandLine]
00401107 push	0 ; lpProcessAttributes
00401109 <mark>5</mark> push	eax ; lpCommandLine
0040110A push	0 ; lpApplicationName
0040110C mov	[esp+80h+StartupInfo.dwFlags], 101h
00401114 <mark>6</mark> call	ds:CreateProcessA

THREADS

Threads

• Processes are containers

• Each process contains one or more threads

- Threads are what Windows <u>actually executes</u>
- Threads
 - Independent sequences of instructions
 - $\,\circ\,$ Executed by CPU without waiting for other threads
 - Threads within a process share the same memory space
 - $\,\circ\,$ Each thread has its own registers and stack

Thread Context

- When a thread is running, it has **complete control** of the CPU
- Other threads cannot affect the state of the CPU
- When a thread changes a register, it does not affect any other threads
- When the OS switches to another thread, it saves all CPU values in a structure called the thread context
- Creating a thread
 - CreateThread
 - The caller specified a start address, also called a start function

How Malware Uses Threads

- Use CreateThread to load a malicious DLL into a process
- Create two threads, for input and output

 Used to communicate with a running application

Interprocess Coordination with Mutexes

- Mutexes are <u>global objects</u> that coordinate multiple processes and threads
- In the <u>kernel</u>, they are called **mutants**
- Mutexes often use hard-coded names which can be used to identify malware

Functions for Mutexes

WaitForSingleObject

- Gives a thread access to the mutex
- Any subsequent threads attempting to gain access to it must wait

ReleaseMutex

Called when a thread is done using the mutex

CreateMutex

OpenMutex

Gets a handle to another process's mutex

Making Sure Only One Copy of Malware is Running

- **OpenMutex** checks if HGL345 exists
- If not, it is created with **CreateMutex**
- test eax, eax 00401007 push 1F0001h : dwDesiredAccess 1call ds:__imp__OpenMutexW@12; 0040100C sets Z flag if eax is zero OpenMutexW(x,x,x) 00401012 **2**test eax, eax 00401014 **B**jz short loc 40101E 00401016 push 0 : int 00401018 4call ds:__imp__exit offset Name : "HGL345" 0040101E push : bInitialOwner 00401023 push 0 ; lpMutexAttributes 00401025 push 0 Gcall ds:__imp_CreateMutexW@12; 00401027

CreateMutexW(x,x,x)

SERVICES

Services

• Services run in the background without user input

PID Description Status Group	Status Group	1	
	Status Group	Description	
Application Experience Stop netsvcs	Stop netsvcs	Application Experience	
Application Layer Gateway Service Stop N/A	Stop N/A	Application Layer Gateway Service	
1460 Application Host Helper Service Runn apphost	Runn apphost	Application Host Helper Service	
Application Identity Stop LocalServic	Stop LocalServic	Application Identity	
Application Information Stop netsvcs	Stop netsvcs	Application Information	
Application Management Stop netsvcs	Stop netsvcs	Application Management	
ASP.NET State Service Stop N/A	Stop N/A	ASP.NET State Service	
840 Windows Audio Endpoint Builder Runn LocalSyste	Runn LocalSyste	10 Windows Audio Endpoint Builder	
756 Windows Audio Runn LocalServic	Runn LocalServic	Windows Audio	
ActiveX Installer (AxInstSV) Stop AxInstSVG	Stop AxInstSVG	ActiveX Installer (AxInstSV)	
BitLocker Drive Encryption Service Stop netsvcs	Stop netsvcs	BitLocker Drive Encryption Service	
1372 Base Filtering Engine Runn LocalServic	Runn LocalServic	Base Filtering Engine	
936 Background Intelligent Transfer Service Runn netsvcs	Runn netsvcs	Background Intelligent Transfer Service	
936 Computer Browser Runn netsvcs	Runn netsvcs	Computer Browser	
		Plustooth Support Service	
Bluetooth Support Service Stop bthsvcs	Stop bthsvcs	bluetoout support service	
BitLocker Drive Encryption Service Stop netsvc 1372 Base Filtering Engine Runn LocalSe 936 Background Intelligent Transfer Service Runn netsvc	Stop netsvo Runn LocalSe Runn netsvo	BitLocker Drive Encryption Service Base Filtering Engine Background Intelligent Transfer Servic Computer Browser	

SYSTEM Account

- Services often run as SYSTEM, which is even more powerful than the Administrator
- Services can run automatically when Windows starts

 An easy way for malware to maintain persistence
 Persistent malware survives a restart

Service API Functions

OpenSCManager

 $\,\circ\,$ Returns a handle to the Service Control Manager

CreateService

Adds a new service to the Service Control Manager
 Can specify whether the service will start automatically at boot time

• StartService

• Only used if the service is set to start manually

Svchost.exe

- WIN32_SHARE_PROCESS

 Most common type of service used by malware
 Stores code for service in a DLL
 - Combines several services into
 - a single shared process named svchost.exe

svchost.exe in Process Explorer

27 Process Explorer - Sysinternals: www.sysinternals.com [W7\student]					
File Options View Process	Find DLI	d DLL Users Help			
	* × M	•			
Process	PID	CPU	Private Bytes	Working Set Description	
System Idle Process	0	97.61	0 K	24 K	
🖃 🔜 System	4	0.15	44 K	672 K	
Interrupts	n/a	0.42	0 K	0 K Hardware Inte	
smss.exe	260		224 K	792 K Windows Sess	
CSISS.exe	352		2,472 K	4,160 K Client Server F	
🖃 📰 wininit.exe	404		892 K	3,360 K Windows Start	
services.exe	508		4,312 K	6,512 K Services and (
svchost.exe	640		2,904 K	7,208 K Host Process f	
WmiPrvSE.exe	3736		1,768 K	4,752 K WMI Provider	
svchost.exe	708		3,196 K	6,716 K Host Process f	
svchost.exe	756		14,268 K	14,420 K Host Process f	
audiodg.exe	1680		15,016 K	14,024 K Windows Audi	
svchost.exe		< 0.01	44,436 K	50,672 K Host Process f	
dwm.exe	2848	0.20	88,212 K	34,328 K Desktop Wind	
	nd Line:				
D. I.	/indows\.Sy	ndows\System32\svchost.exe -k LocalSystemNetworkRestricted fi			
svchost.exe Path:	lindows\Sv	stem 32\	sychost exe (Loca	SystemNetwork Restricted)	
spoolsv.exe Service	Vindows\System32\svchost.exe (LocalSystemNetworkRestricted)				
	Desktop Window Manager Session Manager [UxSms]				
	istributed Link Tracking Client [TrkWks]				
Offlie Offlie	work Connections [Netman] ine Files [CscService]				
	ram Compatibility Assistant Service [PcaSvc]				
Name Descrip Rem	ote Desktoj	te Desktop Services UserMode Port Redirector [UmRdpService]			
- Supe		fetch [SysMain]			
		ws Audio Endpoint Builder [AudioEndpointBuilder] ws Driver Foundation - User-mode Driver Framework [wudfsvc]			
	Jows Driver	rounda	tion - oser filode L	inver mainework [wuulsvc]	

Service Information in the Registry

- HKLM\System\CurrentControlSet\Services
 - o Start value = 0x03 for "Load on Demand"
 - o Type = 0x20 for WIN32_SHARE_PROCESS

💣 Registry Editor				
File Edit View Favorites Help				
Image: Second	 Name DependOnService Description DisplayName ErrorControl FailureActions Group ImagePath ObjectName Start Type 	Type REG_SZ REG_MULTI_SZ REG_SZ REG_DWORD REG_BINARY REG_SZ REG_EXPAND_SZ REG_SZ REG_DWORD REG_DWORD REG_DWORD	Data (value not set) LanmanWorkstation LanmanServer @%systemroot%\system32\browser.dll,-101 @%systemroot%\system32\browser.dll,-100 0x00000001 (1) 84 03 00 00 00 00 00 00 00 00 00 00 00 00	
Computer\HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\services\Browser				

SC Command

- Included in Windows
- Gives information about Services

```
C:\Windows\System32>sc qc Browser
[SC] QueryServiceConfig SUCCESS
SERVICE_NAME: Browser
        TYPE
                             20
                                 WIN32_SHARE_PROCESS
                           : 3
                                 DEMAND_START
        START_TYPE
                           :
                             1
        ERROR CONTROL
                                 NORMAL
        BINARY_PATH_NAME
                           : C:\Windows\System32\svchost.exe -k netsvcs
        LOAD_ORDER_GROUP
                             NetworkProvider
        TAG
        DISPLAY_NAME
                             Computer Browser
        DEPENDENCIES
                             LanmanWorkstation
                             LanmanServer
        SERVICE_START_NAME :
                             LocalSystem
C:\Windows\System32>
```

COMPONENT OBJECT MODEL (COM)

Component Object Model (COM)

- Allows different software components to share code
- Every thread that uses COM <u>must</u> call **OleInitialize** or **ColnitializeEx** before calling other COM libraries

GUIDs, CLSIDs, IIDs

- COM objects are accessed via Globally Unique Identifiers (GUIDs)
- There are several types of GUIDs, including
 - O <u>Class</u> Identifiers (CLSIDs)
 - In Registry at HKEY_CLASSES_ROOT\CLSID
 - Interface Identifiers (IIDs)
 - In Registry at HKEY_CLASSES_ROOT\Interface

EXCEPTIONS

Exceptions

- Exceptions are caused by <u>errors</u>, such as division by zero (hardware) or invalid memory access (software)
- When an exception occurs, execution transfers to the Structured Exception Handler

fs:0 Stores Exception Location

• FS is one of six Segment Registers

01006170	push	1 offset loc_10061C0
01006175	mov	eax, large fs:0
0100617B	push	2eax
0100617C	mov	large fs:0, esp

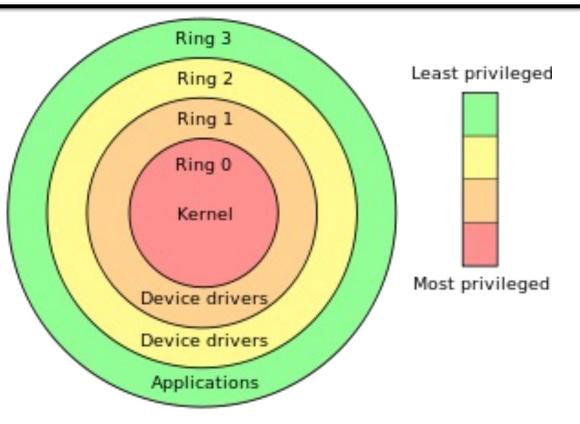
KERNEL VS. USER MODE

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Two Privilege Levels

- Ring 0: Kernel Mode
- Ring 3: User mode
- Rings 1 and 2 are not used by Windows



User Mode

- Nearly all code runs in user mode

 Except OS and hardware drivers, which run in kernel mode
- User mode cannot access hardware **directly**
- Restricted to a subset of CPU instructions
- Can only manipulate hardware through the Windows API
- User mode processes
 - Each process has its own memory, security permissions, and resources
 - If a <u>user-mode</u> program executes an **invalid instruction** and crashes,
 Windows can <u>reclaim</u> the resources and terminate the program

Calling the Kernel

- It's not possible to jump directly from user mode to the kernel
- SYSENTER, SYSCALL, or INT 0x2E instructions use lookup tables to locate predefined functions

Kernel Processes

- All kernel processes share resources and memory addresses
- Fewer security checks
- If <u>kernel</u> code executes an **invalid instruction**, <u>the OS</u> <u>crashes</u> with the Blue Screen of Death
- Antivirus software and firewalls run in Kernel mode

Malware in Kernel Mode

- More powerful than user-mode malware
- Auditing doesn't apply to kernel
- Almost all **rootkits** use kernel code
- Most malware *does not* use kernel mode

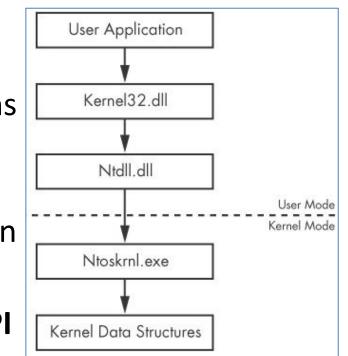
THE NATIVE API

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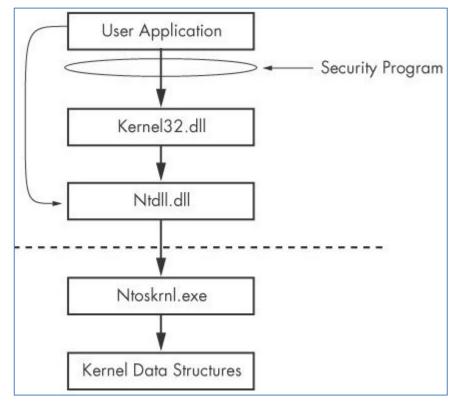
The Native API

- Lower-level interface for interacting with Windows
- Rarely used by non-malicious programs
- **Popular** among malware writers
- Ntdll.dll manages interactions between user space and the kernel
- Ntdll functions make up the Native API



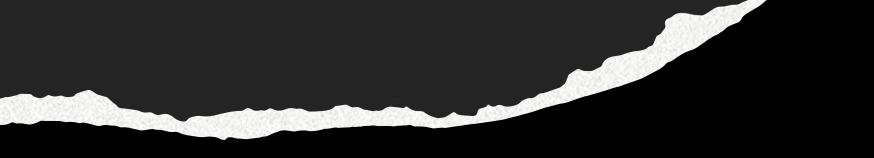
The Native API (cont.)

- Undocumented
- Intended for internal Windows use
- Can be used by programs
- Native API calls can be more powerful and stealthier than Windows API calls



Popular Native API Calls in Malware

- NTtQuerySystemInformation
- NTtQueryInformationProcess
- NTtQueryInformationThread
- NTtQueryInformationFile
- NTtQueryInformationKey
 - $\circ~$ Provide much more information than any available Win32 calls
- NtContinue
 - Returns from an exception
 - Can be used to <u>transfer execution</u> in complicated ways
 - Used to confuse analysts and make a program more difficult to debug



END OF LECTURE. THANK YOU.