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Malware and Reverse Engineering

Analysing Malicious Windows Programs (B)

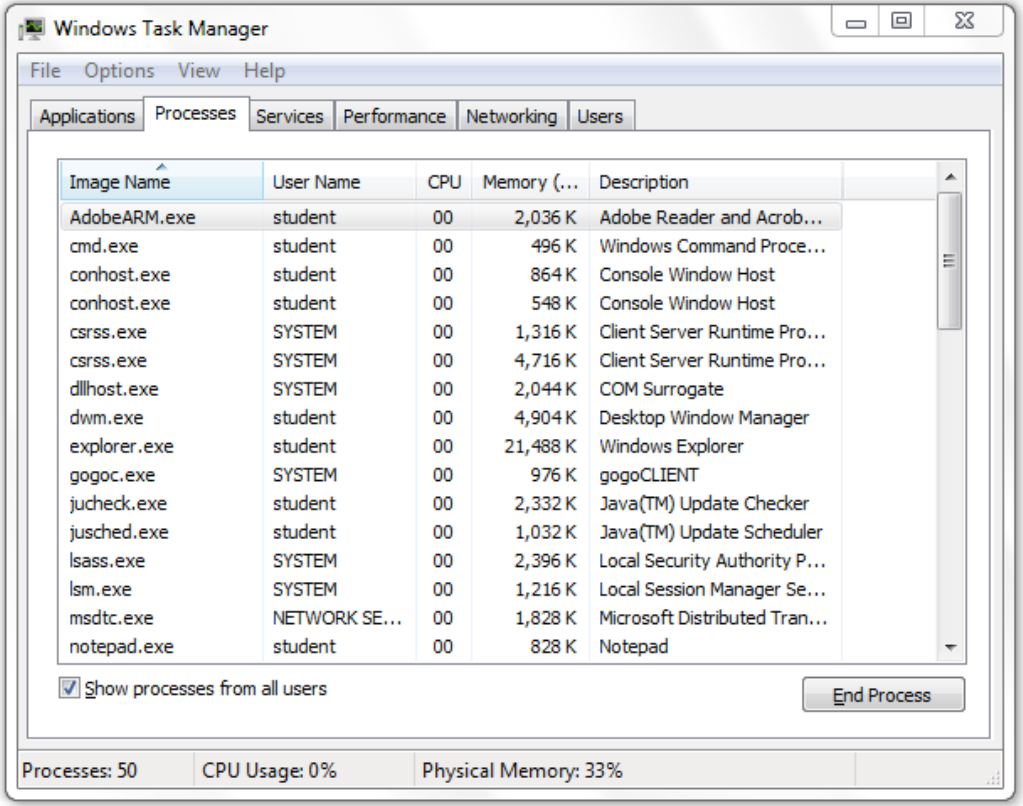
Chapter 7: "*Practical Malware Analysis: The Hands-on Guide to Dissecting Malicious Software*", Michael Sikorski and Andrew Honig, 2012

PROCESSES

Processes

- Every program being executed by Windows is a **process**
- Each process has its **own resources**
  - Handles, memory
- Each process has one or more **threads**
- Older malware ran as an independent process
- Newer malware executes its code as part of another process

Many Processes Run at Once



Memory Management

- Each process uses resources, like CPU, file system, and memory
- OS allocates memory to each process
- Two processes accessing the **same memory address** actually access **different locations** in RAM
  - **Virtual address space**

Creating a New Process

- **CreateProcess**
  - Can create a simple remote shell with one function call
  - **STARTUPINFO** parameter contains handles for **standard input**, **standard output**, and **standard error streams**
    - Can be set to a **socket**, creating a remote shell
- Example: **create a Shell**
  - Loads socket handle, StdError, StdOutput and StdInput into lpProcessInformation

```
004010DA  mov     eax, dword ptr [esp+58h+SocketHandle]
004010DE  lea     edx, [esp+58h+StartupInfo]
004010E2  push    ecx             ; lpProcessInformation
004010E3  push    edx             ; lpStartupInfo
004010E4  mov     [esp+60h+StartupInfo.hStdError], eax
004010E8  mov     [esp+60h+StartupInfo.hStdOutput], eax
004010EC  mov     [esp+60h+StartupInfo.hStdInput], eax
004010F0  mov     eax, dword_403098
004010F5  push    0               ; lpCurrentDirectory
004010F7  push    0               ; lpEnvironment
004010F9  push    0               ; dwCreationFlags
004010FB  mov     dword ptr [esp+6Ch+CommandLine], eax
```

Code to Create a Shell (cont.)

- CommandLine contains the command line
- It's executed when CreateProcess is called

```
004010FF  push    1                   ; bInheritHandles
00401101  push    0                   ; lpThreadAttributes
00401103  lea     eax, [esp+74h+CommandLine]
00401107  push    0                   ; lpProcessAttributes
00401109  push    eax                 ; lpCommandLine
0040110A  push    0                   ; lpApplicationName
0040110C  mov     [esp+80h+StartupInfo.dwFlags], 101h
00401114  call    ds:CreateProcessA
```

THREADS

Threads

- Processes are containers
  - Each process contains one or more threads
- Threads are what Windows actually executes
- Threads
  - Independent **sequences of instructions**
  - Executed by CPU without waiting for other threads
  - Threads within a process **share** the same memory space
  - Each thread has its own registers and stack

Thread Context

- When a thread is running, it has **complete control** of the CPU
- Other threads **cannot affect** the state of the CPU
- When a thread changes a register, it does not affect any other threads
- When the OS switches to another thread, it saves all CPU values in a structure called the **thread context**

- **Creating a thread**
  - CreateThread
    - The **caller** specified a **start** address, also called a **start** function

How Malware Uses Threads

- Use **CreateThread** to **load a malicious DLL** into a process

- Create two threads, for input and output
  - Used to communicate with a running application

Interprocess Coordination with Mutexes

- **Mutexes** are global objects that coordinate multiple processes and threads
- In the kernel, they are called **mutants**
- Mutexes often use **hard-coded names** which can be used to identify malware

Functions for Mutexes

- **WaitForSingleObject**
  - Gives a thread **access** to the mutex
  - Any subsequent threads attempting to gain access to it must wait
- **ReleaseMutex**
  - Called when a thread is **done** using the mutex
- **CreateMutex**
- **OpenMutex**
  - Gets a handle to another process's mutex

Making Sure Only One Copy of Malware is Running

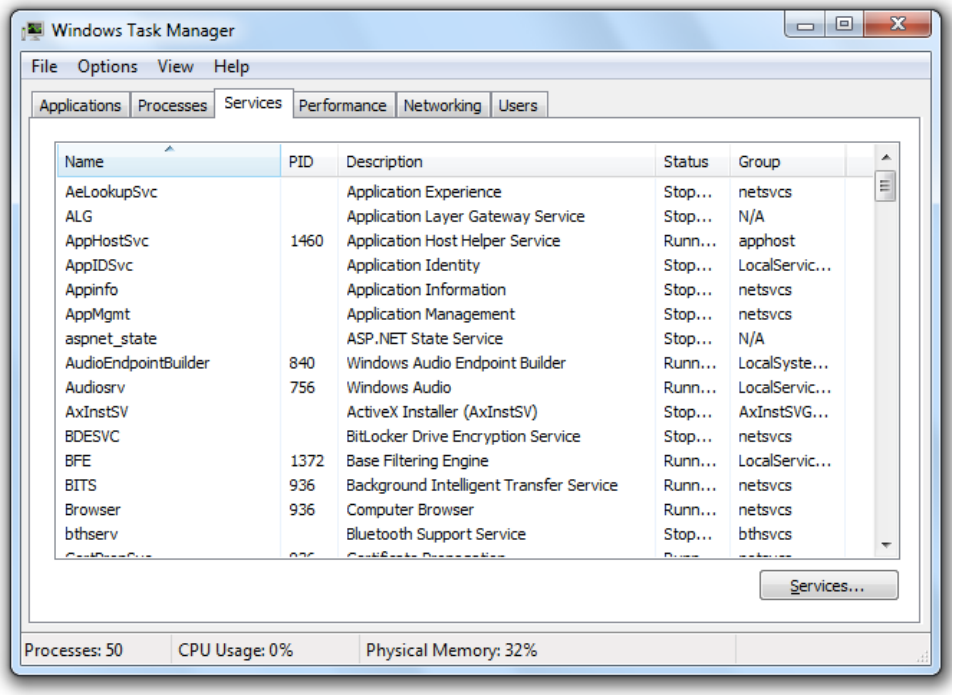
- **OpenMutex** checks if HGL345 exists
- If not, it is created with **CreateMutex**
- **`test eax, eax`**
  sets Z flag if eax is zero

```
00401007   push  1F0001h          ; dwDesiredAccess
0040100C  1call  ds:__imp__OpenMutexW@12 ;
OpenMutexW(x,x,x)
00401012  2test  eax, eax
00401014  3jz    short loc_40101E
00401016   push  0                ; int
00401018  4call  ds:__imp__exit
0040101E   push  offset Name      ; "HGL345"
00401023   push  0                ; bInitialOwner
00401025   push  0                ; lpMutexAttributes
00401027  5call  ds:__imp__CreateMutexW@12 ;
CreateMutexW(x,x,x)
```

SERVICES

Services

- Services run in the background **without user input**



SYSTEM Account

- Services often run as **SYSTEM**, which is even more powerful than the **Administrator**

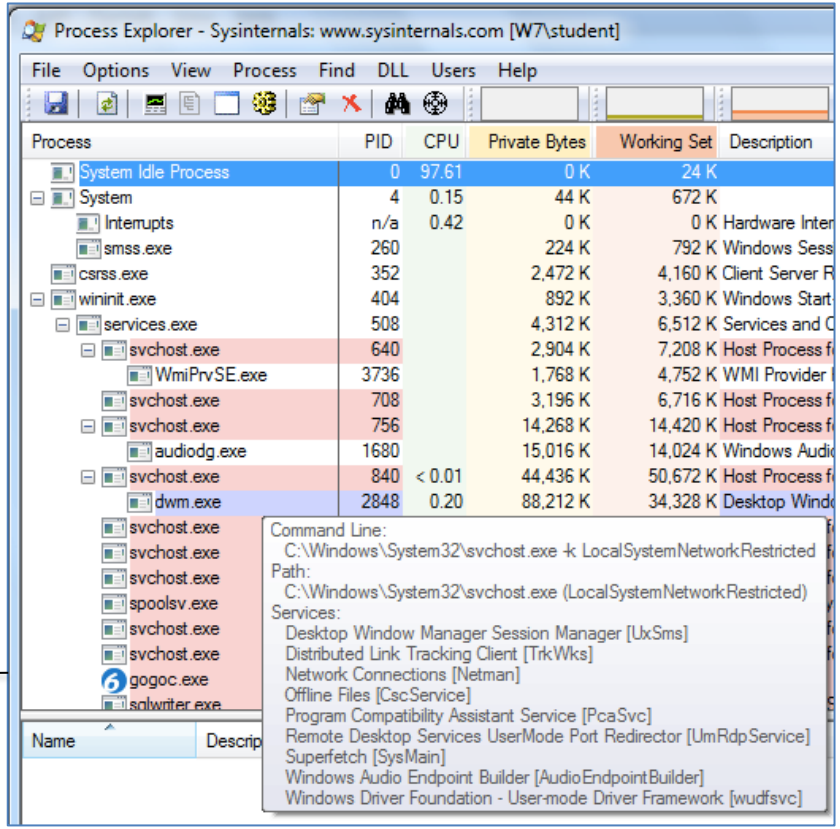
- Services can run **automatically** when Windows starts
  - An easy way for malware to maintain **persistence**
  - Persistent malware survives a restart

Service API Functions

- **OpenSCManager**
  - Returns a handle to the Service Control Manager
- **CreateService**
  - Adds a new service to the Service Control Manager
  - Can specify whether the service will start automatically at boot time
- **StartService**
  - Only used if the service is set to start manually

Svchost.exe

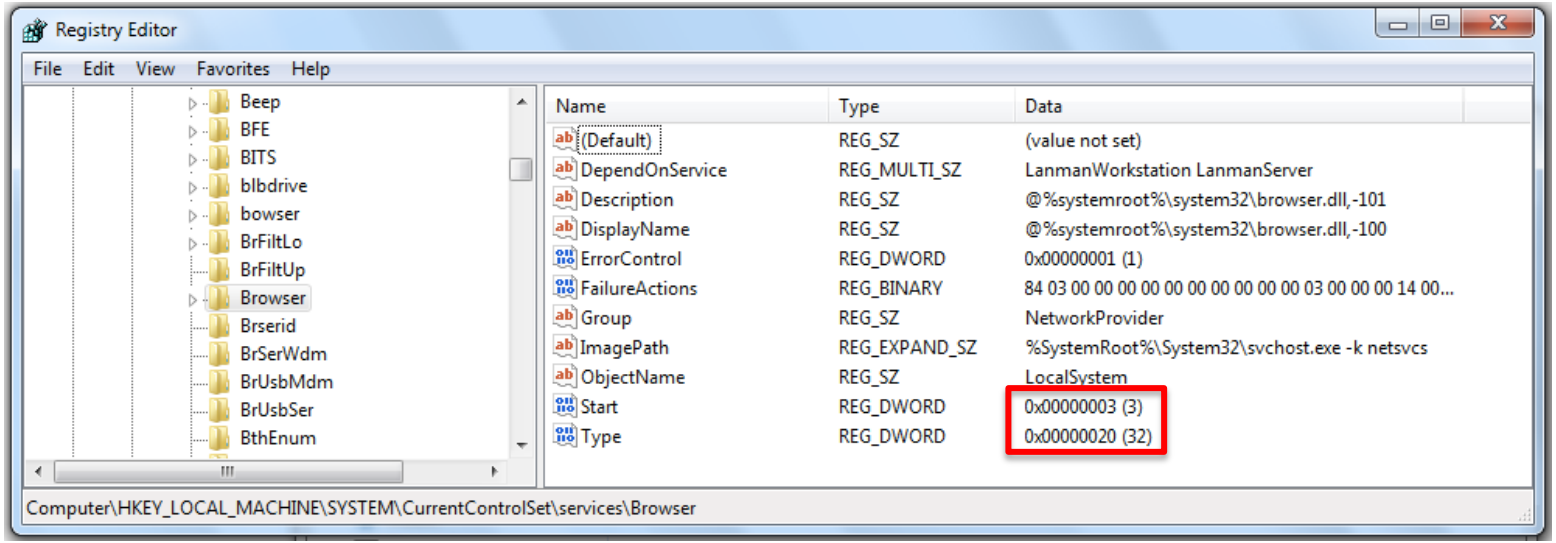
- WIN32_SHARE_PROCESS
  - Most common type of service used by malware
  - Stores code for service in a DLL
  - Combines **several services** into a **single shared process** named **`svchost.exe`**



svchost.exe in Process Explorer

Service Information in the Registry

- HKLM\System\CurrentControlSet\Services
  - Start value = 0x03 for "Load on Demand"
  - Type = 0x20 for WIN32_SHARE_PROCESS



SC Command

- Included in Windows
- Gives information about Services

```
C:\Windows\System32>sc qc Browser
[SC] QueryServiceConfig SUCCESS

SERVICE_NAME: Browser
        TYPE               : 20  WIN32_SHARE_PROCESS
        START_TYPE         : 3   DEMAND_START
        ERROR_CONTROL      : 1   NORMAL
        BINARY_PATH_NAME   : C:\Windows\System32\svchost.exe -k netsvcs
        LOAD_ORDER_GROUP   : NetworkProvider
        TAG                : 0
        DISPLAY_NAME       : Computer Browser
        DEPENDENCIES       : LanmanWorkstation
                           : LanmanServer
        SERVICE_START_NAME : LocalSystem

C:\Windows\System32>
```

COMPONENT OBJECT MODEL (COM)

Component Object Model (COM)

- Allows different software components to share code

- Every thread that uses COM must call **OleInitialize** or **CoInitializeEx** before calling other COM libraries

GUIDs, CLSIDs, IIDs

- COM objects are accessed via Globally Unique Identifiers (GUIDs)

- There are several types of GUIDs, including
  - Class Identifiers (**CLSIDs**)
    - in Registry at HKEY_CLASSES_ROOT\CLSID
  - Interface Identifiers (**IIDs**)
    - in Registry at HKEY_CLASSES_ROOT\Interface

EXCEPTIONS

Exceptions

- Exceptions are caused by errors, such as division by zero (hardware) or invalid memory access (software)

- When an exception occurs, **execution transfers** to the **Structured Exception Handler**

fs:0 Stores Exception Location

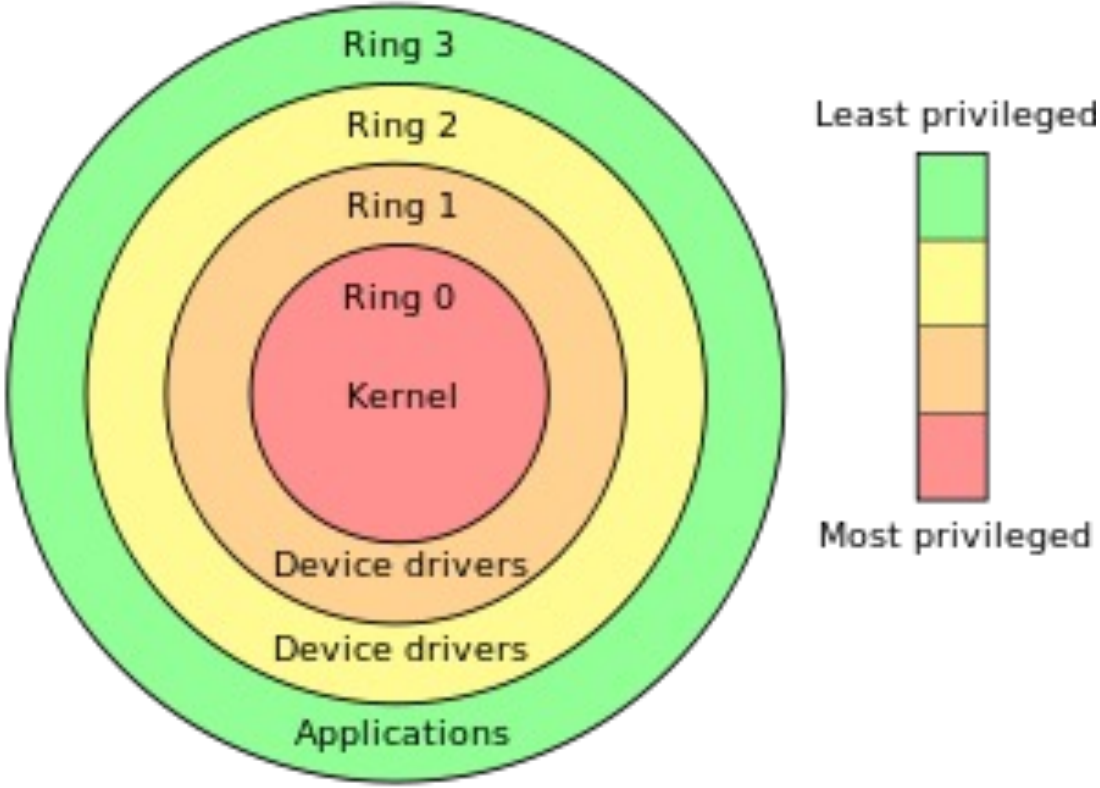
- FS is one of six Segment Registers

```
01006170   push   1offset loc_10061C0
01006175   mov      eax, large fs:0
0100617B   push   2eax
0100617C   mov      large fs:0, esp
```

KERNEL VS. USER MODE

Two Privilege Levels

- Ring 0: Kernel Mode
- Ring 3: User mode
- Rings 1 and 2 are not used by Windows



User Mode

- Nearly all code runs in user mode
  - Except OS and hardware drivers, which run in kernel mode
- User mode cannot access hardware **directly**
- Restricted to a subset of CPU instructions
- Can only manipulate hardware through the Windows API

- User mode processes
  - Each process has **its own memory**, **security permissions**, and **resources**
  - If a user-mode program executes an **invalid instruction** and crashes, Windows can reclaim the resources and terminate the program

Calling the Kernel

- It's not possible to jump directly from user mode to the kernel

- **SYSENTER**, **SYSCALL**, or **INT 0x2E** instructions use lookup tables to locate predefined functions

Kernel Processes

- All kernel processes share resources and memory addresses
- Fewer security checks
- If kernel code executes an **invalid instruction**, the OS crashes with the Blue Screen of Death
- Antivirus software and firewalls run in Kernel mode

Malware in Kernel Mode

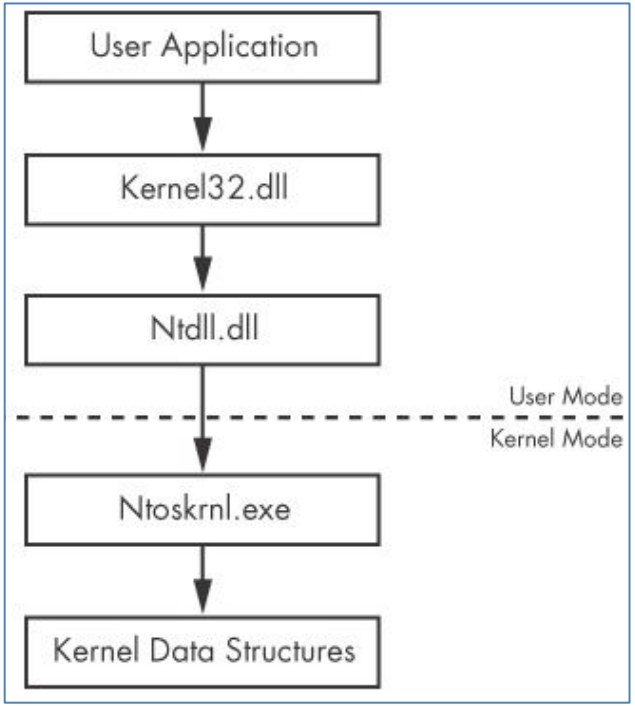
- More powerful than user-mode malware
- Auditing doesn't apply to kernel
- Almost all **rootkits** use kernel code
- Most malware ***does not*** use kernel mode

THE NATIVE API

The Native API

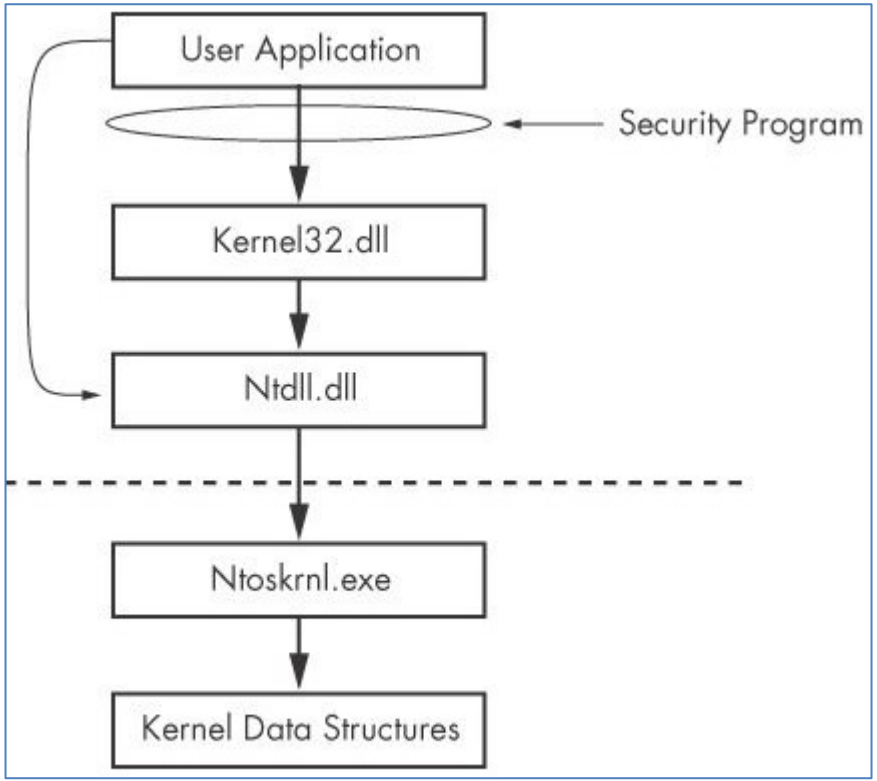
- **Lower-level interface** for interacting with Windows
- **Rarely** used by non-malicious programs
- **Popular** among malware writers

- **Ntdll.dll** manages interactions between **user space** and the **kernel**
- **Ntdll** functions make up the **Native API**



The Native API (cont.)

- Undocumented
- Intended for internal Windows use
- Can be used by programs
- Native API calls can be more powerful and **stealthier** than Windows API calls



Popular Native API Calls in Malware

- NTtQuerySystemInformation
- NTtQueryInformationProcess
- NTtQueryInformationThread
- NTtQueryInformationFile
- NTtQueryInformationKey
  - Provide much more information than any available Win32 calls

- NtContinue
  - Returns from an exception
  - Can be used to transfer execution in complicated ways
  - Used to confuse analysts and make a program more difficult to debug

END OF LECTURE. THANK YOU.