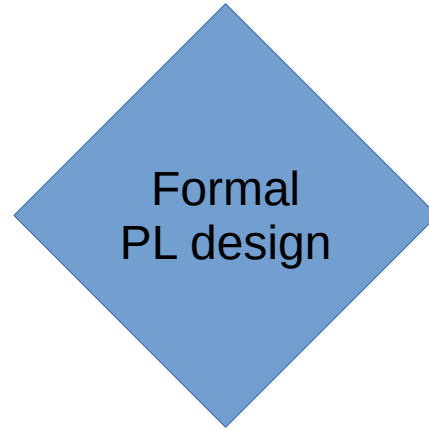


# SWEN423 - Featherweight Java



## Lect6: State / Field Update

# Adding Field update to FJ

- What about field update?

$$e_0.f = e_1$$

Note: this is not local variable update.

Remember, in java “this.” can be omitted.

In Java `foo=bar;` is a field update only if it is a “shortcut” for `this.foo=bar`.

# Field update requires object identity

If one reference to an object has a field update, then any other reference to the same object will observe the updated value.

With field update we use locations ( $l$ ) as values. We add them to the grammar, together with the memory/store  $S$

$$e ::= x \mid e.m(es) \mid \text{new } C(es) \mid e.f \mid e_0.f=e_1 \mid l$$

$$S ::= l_1 : C_1(ls_1) \dots l_n : C_n(ls_n)$$


```

e ::= x | e.m(es) | new C(es) | e.f | e_0.f=e_1 | l
cd ::= class C implements Cs{ Fs K Ms }
      | interface C extends Cs{ MH_1; .. MH_k; }
K ::= C(C_1 x_1 .. C_n x_n){this.x_1=x_1;..this.x_n=x_n;}
F ::= C f;          M ::= MH{return e;}
MH ::= C m(C_1 x_1 .. C_n x_n)
S ::= l_1 : C_1(ls_1) .. l_n : C_n(ls_n)
E_v ::= [] | E_v.m(es) | l.m(ls,E_v,es) | new C(ls,E_v,es) | E_v.f
      | E_v.f=e | l.f=E_v
Gamma ::= x_1 : C_1 .. x_n : C_n

```

---

```

#Define e_0[x=e_1] = e_2
x[x=e] = e
x[x'=e] = x where: x != x'
e_0.m(e_1..e_n)[x=e] = e_0[x=e].m(e_1[x=e]..e_n[x=e])
new C(e_1..e_n)[x=e] = new C(e_1[x=e]..e_n[x=e])
e_0.f[x=e] = e_0[x=e].f
l[x=e]=l

```

---

With field update we use locations ( $l$ ) as values. We add them to the grammar, together with the memory/store  $S$

$$e ::= x \mid e.m(es) \mid \text{new } C(es) \mid e.f \mid e_0.f=e_1 \mid l$$

$$S ::= l_1 : C_1(ls_1) \dots l_n : C_n(ls_n)$$

Reduction will work on pairs of stores and expressions:

$$S_0|e_0 \rightarrow S_1|e_1$$

```

e ::= x | e.m(es) | new C(es) | e.f | e_0.f=e_1 | l
cd ::= class C implements Cs{ Fs K Ms }
      | interface C extends Cs{ MH_1; .. MH_k; }
K ::= C(C_1 x_1 .. C_n x_n){this.x_1=x_1;..this.x_n=x_n;}
F ::= C f;          M ::= MH{return e;}
MH ::= C m(C_1 x_1 .. C_n x_n)
S ::= l_1 : C_1(ls_1) .. l_n : C_n(ls_n)
E_v ::= [] | E_v.m(es) | l.m(ls,E_v,es) | new C(ls,E_v,es) | E_v.f
      | E_v.f=e | l.f=E_v
Gamma ::= x_1 : C_1 .. x_n : C_n

```

---

```

#Define e_0[x=e_1] = e_2
x[x=e] = e
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e_0.m(e_1..e_n)[x=e] = e_0[x=e].m(e_1[x=e]..e_n[x=e])
new C(e_1..e_n)[x=e] = new C(e_1[x=e]..e_n[x=e])
e_0.f[x=e] = e_0[x=e].f
l[x=e]=l

```

---

**Well formedness:** no  $l$  is repeated,  
the order of entries in  $S$  is irrelevant

All reduction rules

(f-update) 
$$\frac{\text{class } C \_ \{ \_ C_0 x_0; \dots C_n x_n; K Ms \} \text{ in cds}}{l':C(ls \ l_0..l_n) \ S \mid l'.x_0=l \ \longrightarrow \ l':C(ls \ l \ l_1..l_n) \ S \mid l}$$

(ctx) 
$$\frac{S_0 \mid e_0 \ \longrightarrow \ S_1 \mid e_1}{S_0 \mid \text{Ev}[e_0] \ \longrightarrow \ S_1 \mid \text{Ev}[e_1]}$$

(f-access) 
$$\frac{\text{class } C \_ \{ C_1 x_1; \dots C_n x_n; K Ms \} \text{ in cds}}{l:C(l_1..l_n) \ S \mid l.x_i \ \longrightarrow \ l:C(l_1..l_n) \ S \mid l_i}$$

(new) 
$$S \mid \text{new } C(ls) \ \longrightarrow \ l:C(ls) \ S \mid l$$

(m-call) 
$$\frac{\text{class } C \_ \{ \_ C_0 m(C_1 x_1..C_n x_n)\{\text{return } e;\} \_ \} \text{ in cds}}{l:C(ls) \ S \mid l.m(l_1..l_n) \ \longrightarrow \ l:C(ls) \ S \mid e[\text{this}=l \ x_1=l_1..x_n=l_n]}$$

•

```

e ::= x | e.m(es) | new C(es) | e.f | e_0.f=e_1 | l
cd ::= class C implements Cs{ Fs K Ms }
      | interface C extends Cs{ MH_1; .. MH_k; }
K ::= C(C_1 x_1 .. C_n x_n){this.x_1=x_1;..this.x_n=x_n;}
F ::= C f;          M ::= MH{return e;}
MH ::= C m(C_1 x_1 .. C_n x_n)
S ::= l_1 : C_1(ls_1) .. l_n : C_n(ls_n)
Ev ::= [] | Ev.m(es) | l.m(ls,Ev,es) | new C(ls,Ev,es) | Ev.f
      | Ev.f=e | l.f=Ev
Gamma ::= x_1 : C_1 .. x_n : C_n
  
```

```

#Define e_0[x=e_1] = e_2
x[x=e] = e
x[x'=e] = x where: x != x'
e_0.m(e_1..e_n)[x=e] = e_0[x=e].m(e_1[x=e]..e_n[x=e])
new C(e_1..e_n)[x=e] = new C(e_1[x=e]..e_n[x=e])
e_0.f[x=e] = e_0[x=e].f
l[x=e]=l
  
```

Typing:

Two ways of doing typing:

- ignoring the memory: just add a typing rule for  $e.f=e'$ :

$$\begin{array}{l} \Gamma \vdash e_0 : C \\ \Gamma \vdash e : C_i \\ \text{class } C \_ \{ C_1 \ x_1; \dots C_n \ x_n; K \ Ms \} \text{ in } cds \\ \text{(f-update-t) } \text{-----} \\ \Gamma \vdash e_0.x_i = e : C_i \end{array}$$

- This way is useful if we just want to implement a type checker, since the term “l” is never contained in the source code.
- Redefine all typing rules to keep memory and locations in account.
  - This way is useful if we want to do prove correctness properties on our reduction.

# Now we have an imperative FJ

- In literature, this version of FJ is used to study type systems and other techniques to control aliasing and mutations.
- This kind of control can be applied to provide safe parallelism or to other aspects of code verification and correctness.



# Local variable update?

- Field update can be used to emulate local variable updates by using “box objects”.
- For example

```
class NumBox{ N inner; NumBox(N inner){this.inner=inner;}} // a box containing a number
```

```
class User{
  N meth(NumBox b){
    return this.op(b.inner=b.inner.sum(b.inner), b.inner);
  }

  N op(N unused,N res){return res;}//op emulates multiple statements
}
```

//This can emulate both argument pass by reference and by value:

```
new User().meth(myNumBox); //argument passed by reference (as in C macro expansion)
```

```
new User().meth(new NumBox(myNumBox)); //argument passed by value (as in Java)
```

- pass by value:

assigning the method parameter “x=foo” has no effect on the caller

- pass by reference:

assigning the method parameter “x=foo” updates the value on the caller side

**pass by value/reference is not about field updates but only parameters update!**

# Local variable update as a primitive

- We can also extend FJ to also support field update. Not very interesting from a research perspective, but it is a good exercise
- We need to add 'x=e' as an expression
- Now 'x' evaluates to a value

**S well formedness:** no  $l$  is repeated,  
the order of entries in  $S$  is irrelevant

**V well formedness:** no  $x$  is repeated,  
the order of entries in  $V$  is irrelevant

$V ::= x_1 : l_1 \dots x_n : l_n$

Reduction grammar:  $S_0; V_0 | e_0 \dashrightarrow S_1; V_1 | e_1$

All reduction rules

(v-access)-----  
 $S; V \ x:l \ | \ x \rightarrow S; V \ x:l \ | \ l$

(v-update)-----  
 $S; V \ x:l_0 \ | \ x=l \rightarrow S; V \ x:l \ | \ l$

class C \_{ \_ C\_0 x\_0; .. C\_n x\_n; K Ms } in cds  
 (f-update)-----  
 $l':C(l_s \ l_0..l_n) \ S; V \ | \ l'.x_0=l \rightarrow l':C(l_s \ l \ l_1..l_n) \ S; V \ | \ l$

$S_0; V_0 \ | \ e_0 \rightarrow S_1; V_1 \ | \ e_1$   
 (ctx)-----  
 $S_0; V_0 \ | \ \text{Ev}[e_0] \rightarrow S_1; V_1 \ | \ \text{Ev}[e_1]$

class C \_{ C\_1 x\_1; .. C\_n x\_n; K Ms } in cds  
 (f-access)-----  
 $l:C(l_1..l_n) \ S; V \ | \ l.x_i \rightarrow l:C(l_1..l_n) \ S; V \ | \ l_i$

(new)-----  
 $S; V \ | \ \text{new } C(l_s) \rightarrow l:C(l_s) \ S; V \ | \ l$

class C \_{ \_ C\_0 m(C\_1 x\_1..C\_n x\_n){return e;} \_ } in cds  
 (m-call)-----  
 $l:C(l_s) \ S; V \ | \ l.m(l_1..l_n) \rightarrow l:C(l_s) \ S; V \ \text{this}:l, x_1:l_1..x_n:l_n \ | \ e$

```
e ::= x | e.m(es) | new C(es) | e.f | e_0.f=e_1 | x=e | l
cd ::= class C implements Cs{ Fs K Ms }
      | interface C extends Cs{ MH_1; .. MH_k; }
K ::= C(C_1 x_1 .. C_n x_n){this.x_1=x_1; .. this.x_n=x_n;}
F ::= C f;      M ::= MH{return e;}
MH ::= C m(C_1 x_1 .. C_n x_n)
S ::= l_1 : C_1(l_s_1) .. l_n : C_n(l_s_n)
V ::= x_1 : l_1 .. x_n : l_n
Ev ::= [] | Ev.m(es) | l.m(ls, Ev, es) | new C(ls, Ev, es) | Ev.f
      | Ev.f=e | l.f=Ev | x=Ev
Gamma ::= x_1 : C_1 .. x_n : C_n
```

Error above! What is going wrong?

**S well formedness:** no  $l$  is repeated,  
the order of entries in  $S$  is irrelevant

**V well formedness:** no  $x$  is repeated,  
the order of entries in  $V$  is irrelevant

```

class C { _ C_0 m(C1 x1..Cn xn){return e;} _ } in cds
(m-call)-----
l:C(ls) S;V|l.m(l1..ln) → l:C(ls) S; V this:l,x1:l1..xn:ln|e

```

Error above! What is going wrong?

We are adding the method formal parameter names to  $V$ .

What if  $V$  contains some those variable names already? It would be a non well formed  $V$ , thus the metarule could not be instantiated.

We could use a technique called alpha renaming: where variables are consistently renamed with variables with different names. In our specific case we could define a notation

$$V|e \cong V'|e'$$

where  $V'$  and  $e'$  are like  $V$  and  $e$  but variables names are consistently renamed.

We can then write the rule (m-call) using such notation

```

e ::= x | e.m(es) | new C(es) | e.f | e_0.f=e_1 | x=e | l
cd ::= class C implements Cs{ Fs K Ms }
      | interface C extends Cs{ MH_1; .. MH_k; }
K ::= C(C_1 x_1 .. C_n x_n){this.x_1=x_1;..this.x_n=x_n;}
F ::= C f;      M ::= MH{return e;}
MH ::= C m(C_1 x_1 .. C_n x_n)
S ::= l_1 : C_1(ls_1) .. l_n : C_n(ls_n)
V ::= x_1 : l_1 .. x_n : l_n
Ev ::= [] | Ev.m(es) | l.m(ls,Ev,es) | new C(ls,Ev,es) | Ev.f
      | Ev.f=e | l.f=Ev | x=Ev
Γ ::= x_1 : C_1 .. x_n : C_n

```

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$V ::= x_1 : l_1 \dots x_n : l_n$

Reduction grammar:  $S_0, V_0 | e_0 \rightarrow S_1, V_1 | e_1$

All reduction rules

(v-access)-----  
 $S;V \ x:l \ | \ x \rightarrow S;V \ x:l \ | \ l$

(v-update)-----  
 $S;V \ x:l_0 \ | \ x=l \rightarrow S;V \ x:l \ | \ l$

(f-update)-----  

$$\text{class } C \ \_ \{ \_ \ C_0 \ x_0; \dots C_n \ x_n; \ K \ Ms \} \ \text{in } cds$$
 $l':C(l_s \ l_0 \dots l_n) \ S;V \ | \ l'.x_0=l \rightarrow l':C(l_s \ l \ l_1 \dots l_n) \ S;V \ | \ l$

(ctx)-----  
 $S_0;V_0 \ | \ e_0 \rightarrow S_1;V_1 \ | \ e_1$   
 $S_0;V_0 \ | \ \mathcal{E}v[e_0] \rightarrow S_1;V_1 \ | \ \mathcal{E}v[e_1]$

(f-access)-----  

$$\text{class } C \ \_ \{ C_1 \ x_1; \dots C_n \ x_n; \ K \ Ms \} \ \text{in } cds$$
 $l:C(l_1 \dots l_n) \ S;V \ | \ l.x_i \rightarrow l:C(l_1 \dots l_n) \ S;V \ | \ l_i$   

$$\text{class } C \ \_ \{ \_ \ C_0 \ m(C_1 \ x_1 \dots C_n \ x_n) \{ \text{return } e; \} \ \_ \} \ \text{in } cds$$
 $this:l, x_1:l_1 \dots x_n:l_n \ | \ e \equiv V' \ | \ e'$

(new)-----  
 $S;V \ | \ \text{new } C(l_s) \rightarrow l:C(l_s) \ S;V \ | \ l$

(m-call)-----  
 $l:C(l_s) \ S;V \ | \ l.m(l_1 \dots l_n) \rightarrow l:C(l_s) \ S; \ V \ V' \ | \ e'$

```
e ::= x | e.m(es) | new C(es) | e.f | e_0.f=e_1 | x=e | l
cd ::= class C implements Cs{ Fs K Ms }
      | interface C extends Cs{ MH_1; .. MH_k; }
K ::= C(C_1 x_1 .. C_n x_n){this.x_1=x_1; .. this.x_n=x_n;}
F ::= C f;      M ::= MH{return e;}
MH ::= C m(C_1 x_1 .. C_n x_n)
S ::= l_1 : C_1(l_s_1) .. l_n : C_n(l_s_n)
V ::= x_1 : l_1 .. x_n : l_n
Ev ::= [] | Ev.m(es) | l.m(ls, Ev, es) | new C(ls, Ev, es) | Ev.f
      | Ev.f=e | l.f=Ev | x=Ev
Gamma ::= x_1 : C_1 .. x_n : C_n
```

# Tomorrow, Mock Term Test!

- It is a fundamental occasion to do exercise and to review this first part of the course.
- It will contains some other extensions to FJ, and you will have to spot and fix the mistakes, complete the formalism and answer questions.
- It is NOT MARKED, but it is mandatory to submit it.  
-What about this week surprise?