ENGR101

ENGINEERING TECHNOLOGY

Practice Exam (June 12, 2024)

Time allowed: 120 MINUTES

CLOSED BOOK

You will be supplied with additional printed resources that you may use. (Appendix section on pages 11-12)

Permitted materials:	Non-programmable calculators are allowed.
	Only printed dictionaries are allowed.
	Printed foreign to English language dictionaries are allowed.
Instructions:	There are 4 questions. Attempt ALL questions.

Space for working out your solutions is provided at the end of every question.

Question	Торіс	Allocated Marks	Obtained Marks	Comments
1	Number Systems	25		
2	Boolean Algebra and K-Maps	25		
3	Logic Circuit Application	25		
4	Logic Circuit Application	25		
	TOTAL	100		

This blank space can be used to write your answers in case there is insufficient space in the allocated space after each question.

Question 1 – Number systems								25 marks		
a) C	onv	ert t	he b	inar	y ni	ımb	er 0	01	0 1 0 1 0 to its decimal number equivalent.	(3 marks)
	0	0	1	0	1	0	1	0	Answer :	
Shov	v yc	our c	alcu	latio	ons	in th	ie sp	oace	below. Write your answer in the space prov	ided above.

b) Convert the decimal number 170 to its hexadecimal number equivalent. (2 marks)

Show your calculations in the space below. Write your answer in the grid shown above starting from the right-hand side box.

ID Number:	
c) Convert the following octal number to a decimal number.	(2 marks)
1238	
Show your calculations in the space below. Write your answer in the space pro-	ovided above.
d) Complete the following binew number subtraction.	(4 mon/c)
d) Complete the following binary number subtraction :	(4 marks)
1001011-110101	
 e) Convert the decimal number (-12)₁₀ to 6-bit binary representation using i. signed magnitude 	(9 marks)

ii. one's complement

iii. two's complement

f) Represent $(0.45)_{10}$ in binary. Stop after 4 decimal places and find the % rounding error. (5 marks)

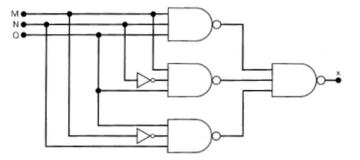
Question 2 – Boolean Algebra and K-Maps (Refer to Appendix for Boolean Laws summary)	25 marks
a) Use Boolean algebra to simplify $X = AB + A(\overline{B} + C) + AB\overline{C}$	(5 marks)

b) Repeat a) but this time using a K-map.

(5 marks)

c) Write the expression for the output x and simplify it using Boolean Algebra

(5 marks)



	$\bar{C}\bar{D}$	ĒD	CD	$C\overline{D}$
$\bar{A}\bar{B}$	1	0	1	1
ĀΒ	0	0	0	1
AB	1	0	1	1
$A\overline{B}$	1	0	0	1

d) Simplify the following K-map and *write the resulting Boolean expression*. (5 marks)

e) Simplify the following K-map and write the resulting Boolean expression. (5 marks)

	$\bar{C}\bar{D}$	ĒD	CD	CD
$\bar{A}\bar{B}$	1	0	1	1
ĀB	1	0	x	0
AB	0	1	x	x
$A\overline{B}$	0	x	1	1

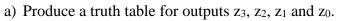
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Question 3 – Logic Circuit Applications

Figure below shows a multiplier circuit that takes *two 2-bit binary numbers* x_1x_0 and y_1y_0 , and produces an output binary number $z_3z_2z_1z_0$ that is equal to the **product of the input numbers**.

Multiplier circuit MSE

LSB



X 1	X0	y 1	Y0	Z3	Z 2	Z 1	Z0

b) Write the SOP expressions for the outputs z_3 , z_2 , z_1 and z_0 .

(5 marks)

(10 marks)

(25 marks)

c) If needed, simplify the expressions for z_3 , z_2 , z_1 , z_0 . You don't have to use K-maps. (10 marks)

Question 4-Logic Circuit Applications

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We want to design a logic circuit for a 7-segment LED display shown below.

The inputs are 4 binary digits **d**, **c**, **b**, **a**, which represent the number to be displayed on the LED. Bit **d** is the most significant bit (MSB), and **a** is the least significant bit (LSB). Each LED segment (labelled A, B, C, ... G on the diagram) has its own logic. For example, LED E is ON when **dcba** represent decimal numbers 0, 2, 6 or 8.

d) Produce a truth table to drive LED labelled C.

d	c	b	a	С

e) Write the sum-of-products (SOP) expression for C

(4 marks)

A F B G E D

(6 marks)

25 marks

f) Use a K-map to simplify the logic expression for C.

(8 marks)

(Write your answer in the table provided below. Clearly mark the loop(s) of adjacent 1s.

C =

g) Draw a logic diagram for G using as **few gates as possible**. (7 marks)

Fundamental Laws and Theorems of Boolean Algebra

1.	X + 0 = X
2.	X + 1 = 1 OR operations
3.	X + X = X
4.	$X + \overline{X} = 1$
5.	X.0=0
б.	X . 1 =X AND operations
7.	X . X = X
8.	$\mathbf{X} \cdot \overline{\mathbf{X}} = 0$
9.	$\overline{X} = X$ Double complement
10.	X + Y = Y + X Commutative laws
11.	XY = YX
12.	(X + Y) + Z = X + (Y + Z) Associative laws
13.	(X . Y). Z = X. (Y. Z)
14.	X(Y + Z) = XY + XZ Distribution Law
15.	X + Y . Z = (X + Y) . (X + Z) Dual of Distributive Law
16.	X + XZ = X Laws of absorption
17.	X(X+Z) = X
18.	$X + \overline{X} Y = X + Y$] Identity Theorems
19.	$X(\overline{X}+Y) = X.Y$
20.	$\overline{X+Y} = \overline{X} \cdot \overline{Y}$ De Morgan's Theorems
21.	$\overline{X.Y} = \overline{X} + \overline{Y}$

Standard Logic Symbols

Used in lectures

<u>book</u>

Used in text

