

# Answers

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## Question 1

What data structure is primarily used in Breadth-First Traversal?

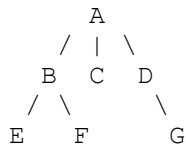
**Answer: B. Queue**

Because BFS processes nodes in **First In, First Out (FIFO)** order.

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## Question 2

Tree:



**BFS Order**

**Answer:**

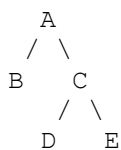
A B C D E F G

Explanation:

- Visit A
  - Then B, C, D
  - Then E, F, G
- 

## Question 3

Tree:



# Queue Simulation

## Start

Queue: [A]

---

## Iteration 1

Poll A

Add B, C

Queue: [B, C]

---

## Iteration 2

Poll B

No children

Queue: [C]

---

## Iteration 3

Poll C

Add D, E

Queue: [D, E]

---

## Iteration 4

Poll D

Queue: [E]

---

## Iteration 5

Poll E

Queue: []

---

# Question 4

## Completed Code

```
public void printAll(Person root) {  
    if (root == null) {  
        return;  
    }  
  
    Queue<Person> todo = new ArrayDeque<Person>();  
  
    todo.offer(root);  
  
    while (!todo.isEmpty()) {  
        Person p = todo.poll();  
  
        UI.println(p.getName());  
  
        for (Person child : p.getChildren()) {  
            todo.offer(child);  
        }  
    }  
}
```

---

# Question 5

## Explanation

Breadth-First Traversal visits nodes **level by level**.

A queue is used to remember which nodes must be visited next.

- `offer()` adds nodes to the back of the queue
- `poll()` removes nodes from the front

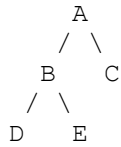
This FIFO behavior ensures earlier-discovered nodes are processed first.

That is why BFS visits all nodes on one level before moving deeper.

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## Question 6

Tree:



### Correct BFS Order

**Answer: B**

A B C D E

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## Question 7

### Errors

#### Original Incorrect Code

```
Queue<Person> todo = new ArrayDeque<Person>();

while (!todo.isEmpty()) {
    Person p = todo.pop();

    for (Person child : p.getChildren()) {
        todo.push(child);
    }
}
```

---

### Problems

#### Error 1

`todo.pop()`. // `pop()` is for stacks.

Should be:

```
todo.poll()
```

---

#### Error 2

`todo.push(child)` // `push()` is stack behavior.

Should be:

```
todo.offer(child)
```

---

## Corrected

```
Queue<Person> todo = new ArrayDeque<Person>();

while (!todo.isEmpty()) {
    Person p = todo.poll();

    for (Person child : p.getChildren()) {
        todo.offer(child);
    }
}
```

---

## Question 8

### Time Complexity

**Answer:**  $O(n)$ :

Each node is:

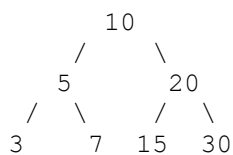
- added once to the queue
- removed once from the queue

So the total work is proportional to the number of nodes.

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## Question 9

Tree:



## BFS Traversal

**Start**

Queue: [10]

---

**Visit 10**

Add 5, 20

Queue: [5, 20]

---

### Visit 5

Add 3, 7

Queue: [20, 3, 7]

---

### Visit 20

Add 15, 30

Queue: [3, 7, 15, 30]

---

### Visit 3

Queue: [7, 15, 30]

---

### Visit 7

Queue: [15, 30]

---

### Visit 15

Queue: [30]

---

### Visit 30

Queue: []

---

## Final BFS Order

10 5 20 3 7 15 30

---

## Question 10

### BFS Method

```
public void printAll(Person root){  
    if (root == null){  
        return;  
    }  
  
    Queue<Person> todo = new ArrayDeque<Person>();
```

```
    todo.offer(root);

    while (!todo.isEmpty()){

        Person p = todo.poll();

        UI.println(p.getName());

        for (Person child : p.getChildren()){
            todo.offer(child);
        }
    }
}
```

---

## Question 11

### contains Method

```
public boolean contains(Person root, String target){

    if (root == null){
        return false;
    }

    Queue<Person> todo = new ArrayDeque<Person>();

    todo.offer(root);

    while (!todo.isEmpty()){

        Person p = todo.poll();

        if (p.getName().equals(target)){
            return true;
        }

        for (Person child : p.getChildren()){
            todo.offer(child);
        }
    }

    return false;
}
```

---

## Question 12

### Count Nodes

```
public int countNodes(Person root){

    if (root == null){
        return 0;
    }
}
```

```
int count = 0;

Queue<Person> todo = new ArrayDeque<Person>();

todo.offer(root);

while (!todo.isEmpty()){

    Person p = todo.poll();

    count++;

    for (Person child : p.getChildren()){
        todo.offer(child);
    }
}

return count;
}
```

---

## Question 13

### Count Levels

```
public int countLevels(Person root){

    if (root == null){
        return 0;
    }

    Queue<Person> todo = new ArrayDeque<Person>();

    todo.offer(root);

    int levels = 0;

    while (!todo.isEmpty()){

        int size = todo.size();

        for (int i = 0; i < size; i++){

            Person p = todo.poll();

            for (Person child : p.getChildren()){
                todo.offer(child);
            }
        }

        levels++;
    }

    return levels;
}
```

---

# Question 14

## Why Queue is Necessary

A queue guarantees nodes are processed in the same order they are discovered.

This creates level-by-level traversal.

If a stack were used instead:

- the newest node would be processed first
- traversal would go deep before wide

That becomes Depth-First Search (DFS).

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# Question 15

Feature	BFS	DFS
Main Data Structure	Queue	Stack / Recursion
Traversal Style	Level by level	Go deep first
Finds shortest path in unweighted graph?	Yes	Not guaranteed
Uses recursion commonly?	Rarely	Often