

LECTURE BLOCK 2C: LINEAR TIME INVARIANT (LTI) SYSTEMS

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Aim of lecture



Today we will study the **discrete-time** equivalent of signals, LTI system and convolution.

There are **similarities** between continuous-time and discrete-time signals and systems.

This means they are similar but not exactly the same, for example, periodicity etc.

Discrete-Time Signals: Finite Length

Discrete-time signals $x[n]$ are defined only at **integer** times n .

Continuous-time signals $x(t)$ are defined for all real numbers t .

Discrete-time signals can be represented in 3 different ways:

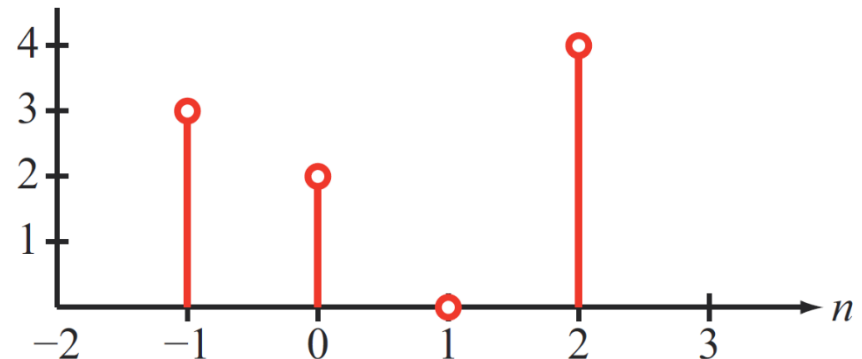
1. Enclosing all non-zero values in **brackets**: $x[n]=\{3,\underline{2},0,4\}$.

The underline indicates $x[n]$ at time $n=0$. Here, $x[0]=2$.

2. **Listing** all of its non-zero values:

$$x[n] = \begin{cases} 3 & \text{for } n = -1, \\ 2 & \text{for } n = 0, \\ 4 & \text{for } n = 2, \\ 0 & \text{for all other } n. \end{cases}$$

3. Using a **stem plot**:

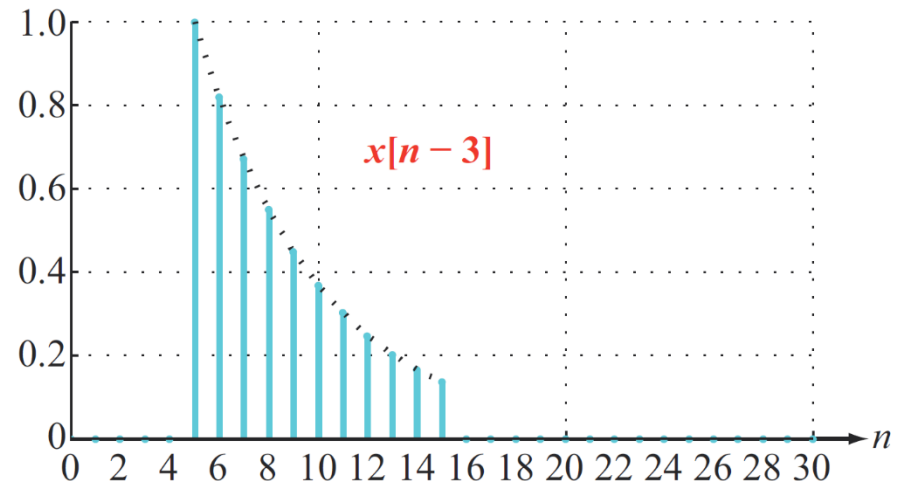
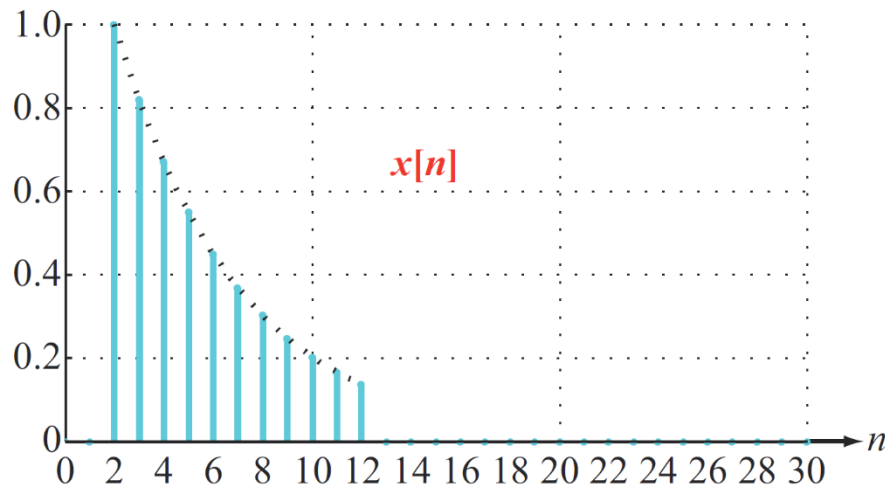


Discrete-Time Signals: Finite Length

Let $x[n]=0$ for all $n < a$ and all $n > b$. The **length** or **duration** of $x[n]$ is $b-a+1$, **not** $b-a$.

Example: Let $x[n]=\{3,2,0,4\}=0$ for $n < -1$ and $n > 2$. The length of $x[n]$ is $2-(-1)+1=4$.

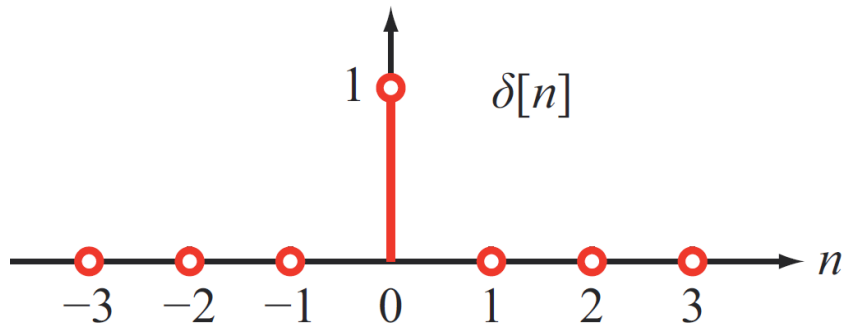
Time shifts work the same way in discrete time as time delays work in continuous time.



Discrete-Time Impulse and Step Functions

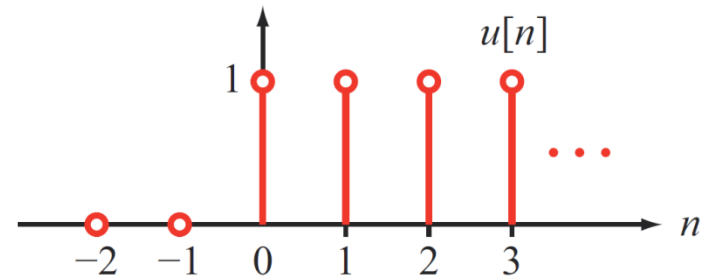
Discrete-time Impulse:

$$\delta[n] = \{\underline{1}\} = \begin{cases} 1 & \text{for } n = 0, \\ 0 & \text{for } n \neq 0. \end{cases}$$



Discrete-time Step:

$$u[n] = \{\underline{1}, 1, 1, \dots\} = \begin{cases} 1 & \text{for } n \geq 0, \\ 0 & \text{for } n < 0, \end{cases}$$



Discrete vs. Cont. Time: Impulses and Steps

Property:

Sampling:

Relation between
step and impulse

Value at time=0

Discrete Time:

$$x[n] = \sum_{i=-\infty}^{\infty} x[i] \delta[i - n]$$

$$u[n] = \sum_{i=-\infty}^n \delta[i]$$

$u[0]=1$ and $\delta(0)=1$.

Continuous Time:

$$x(T) = \int_{-\infty}^{\infty} x(t) \delta(t - T) dt$$

$$u(t) = \int_{-\infty}^t \delta(\tau) d\tau$$

$u(0)$ undefined

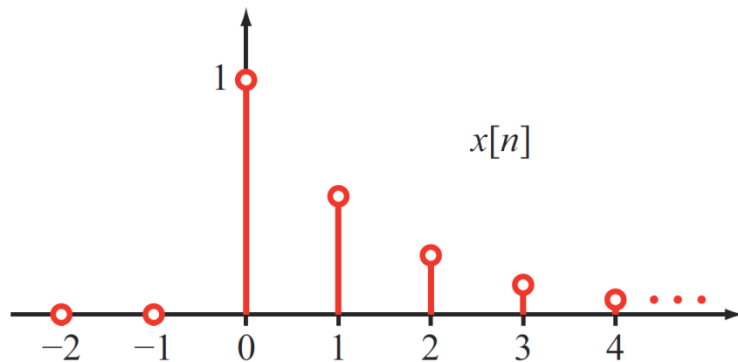
$\delta(0) \rightarrow \infty$

Discrete vs. Cont. Time: Exponentials

Discrete Time:

Geometric Signals

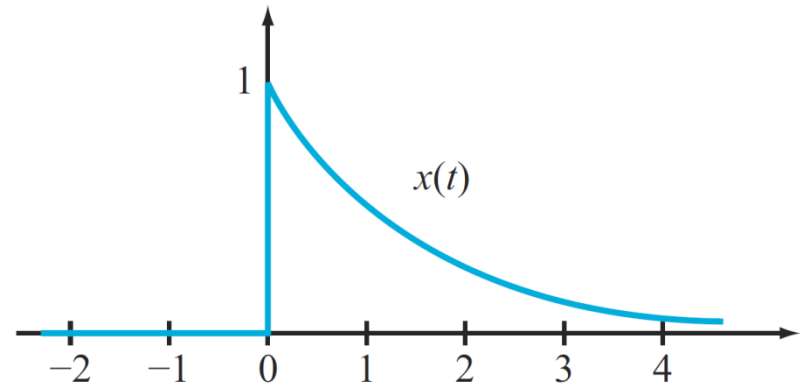
$$x[n] = p^n u[n]$$



Continuous Time:

Exponential Signals

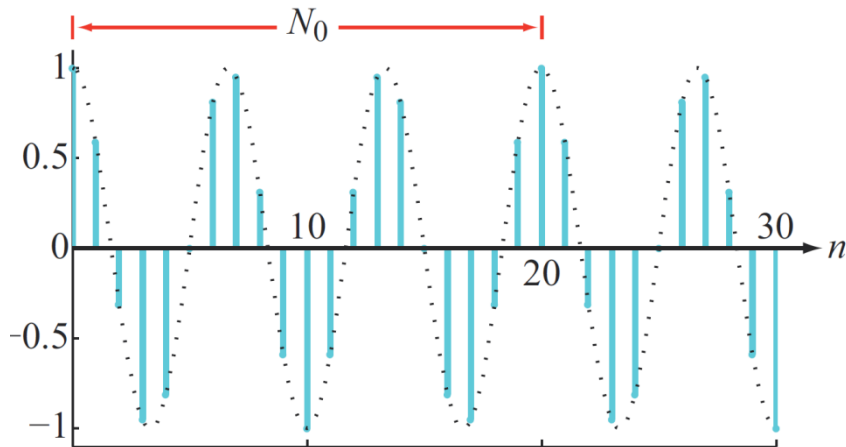
$$x_1(t) = e^{-at} u(t)$$



Discrete vs. Cont. Time: Sinusoids

Discrete Time:

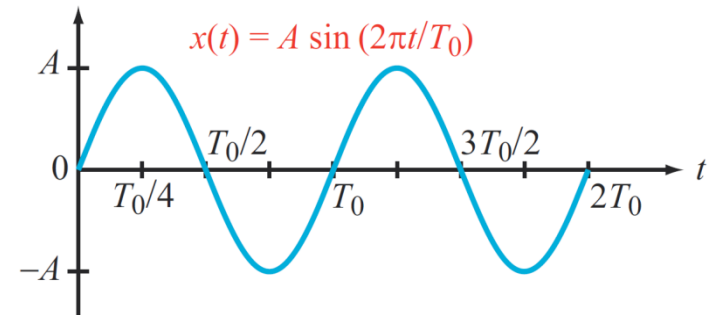
$$x[n] = A \cos(\Omega n + \theta)$$



Period: $N_0 = \frac{2\pi k}{\Omega}$ if k exists that makes this an integer

Continuous Time:

$$x(t) = A \cos(\omega_0 t + \theta)$$



Period: $T_0 = 2\pi/\omega_0$

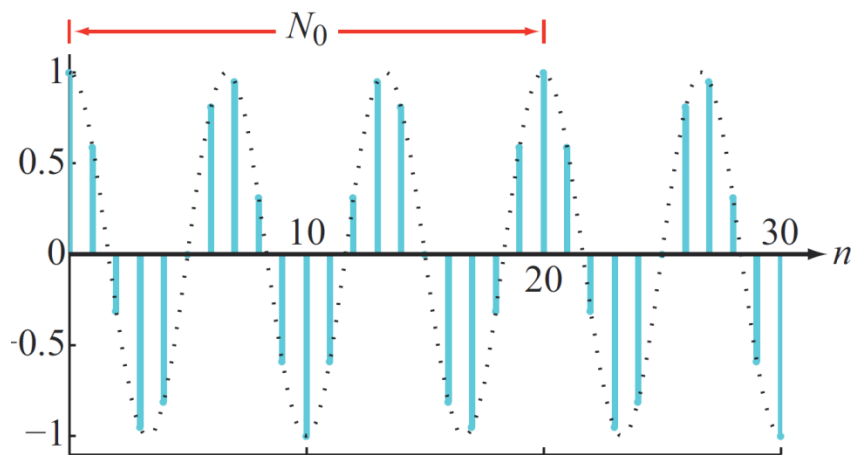
Example: Period of Discrete-Time Sinusoid

Goal: Determine the period of $x[n] = \cos(0.3\pi n)$

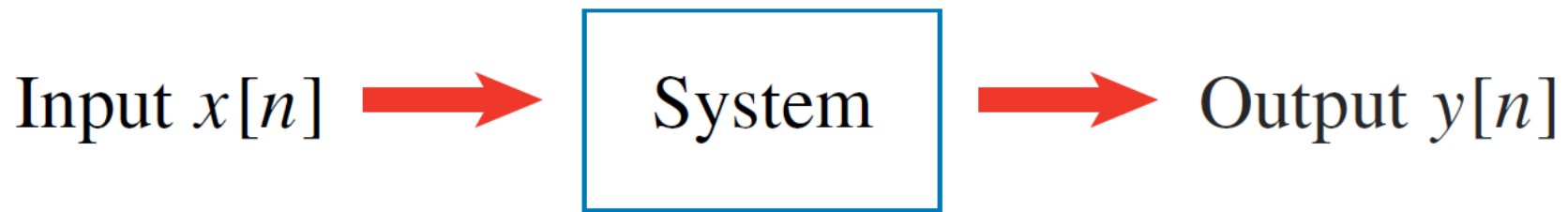
Solution: $N_0 = \frac{2\pi k}{\Omega} = \frac{2\pi k}{0.3\pi} = \frac{20k}{3}$ $k=3 \rightarrow \text{period} = 20$.

$$x[n+20] = \cos(0.3\pi(n+20)) = \cos(0.3\pi n + 6\pi) = \cos(0.3\pi n).$$

Note: Most discrete-time sinusoids are **not periodic**!

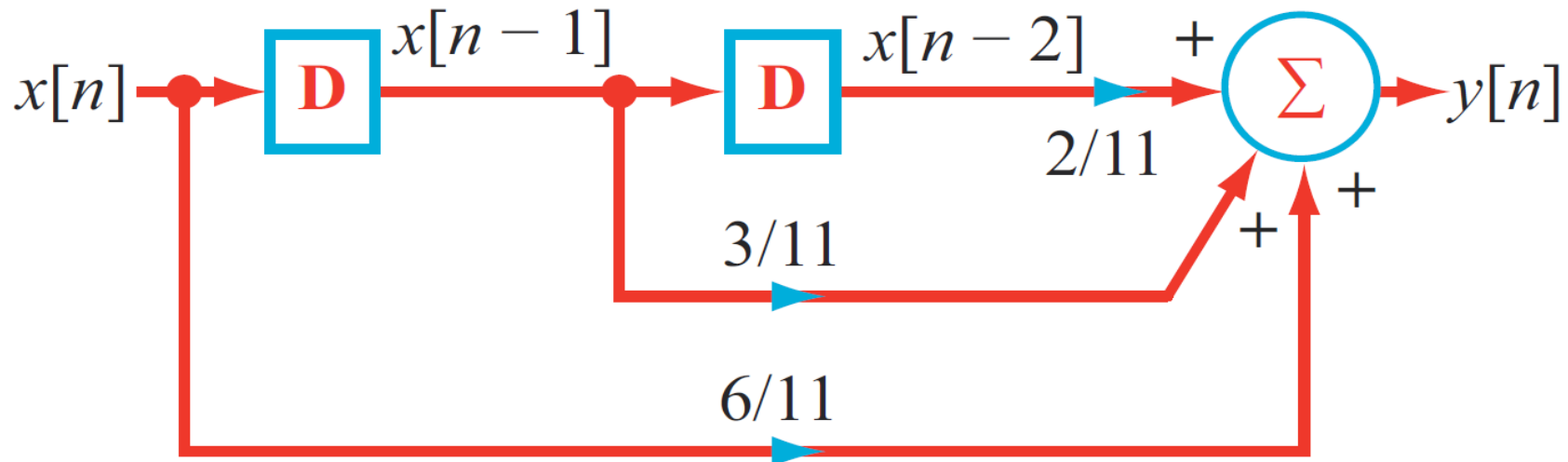


Discrete-Time Systems



Example: Weighted Moving-Average (MA) of 3 most recent inputs:

$$y[n] = \frac{6}{11} x[n] + \frac{3}{11} x[n-1] + \frac{2}{11} x[n-2].$$



Discrete vs. Cont. Time: System Eqns.

Discrete Time:

Difference Equation

$$\sum_{i=0}^N a_i y[n-i] = \sum_{i=0}^M b_i x[n-i].$$

Continuous Time:

Differential Equation

$$\sum_{i=0}^N c_{N-i} \frac{d^i y}{dt^i} = \sum_{i=0}^M d_{M-i} \frac{d^i x}{dt^i}$$

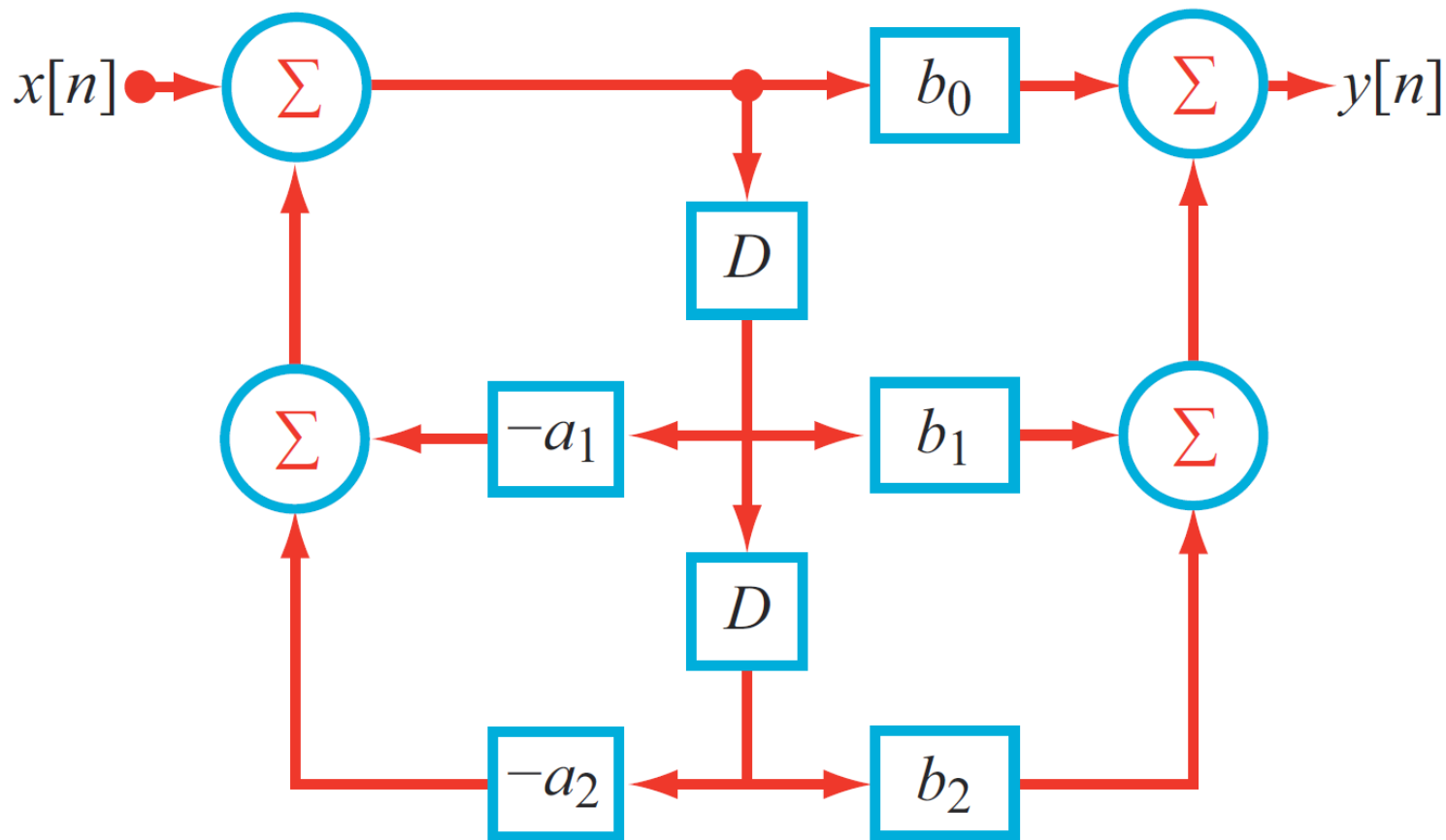
An ARMA difference equation has two parts:

$$\sum_{i=0}^N a_i y[n-i] = x[n] \quad \text{(autoregressive)} \quad \text{(left side of equation)}$$

$$y[n] = \sum_{i=0}^M b_i x[n-i] \quad \text{(moving average)} \quad \text{(right side of equation)}$$

Realization of ARMA Difference Equation

$$y[n] + a_1 y[n - 1] + a_2 y[n - 2] = b_0 x[n] + b_1 x[n - 1] + b_2 x[n - 2].$$



Discrete-Time LTI Systems

Definition of an LTI (Linear Time-Invariant) system is the same in discrete time as in continuous time:

A system is **linear** if it has the **scaling** and **additivity** properties.

A system is **time-invariant** if delaying the input delays the output.

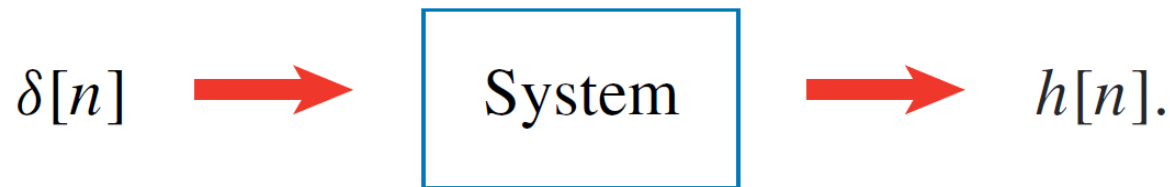
A system is **LTI** if it is both **linear** and **time-invariant**.

ARMA difference equations with constant coefficients **are LTI**.

$$\sum_{i=0}^N a_i y[n-i] = \sum_{i=0}^M b_i x[n-i]. \quad \text{This describes an LTI system.}$$

Impulse Response of an MA System

The **impulse response** $h[n]$ of a system is its response to an impulse:



We can **read off** the impulse response of an **MA** difference equation:

$$y[n] = \sum_{i=0}^M b_i x[n-i] \longleftrightarrow h[n] = \{\underline{b_0}, b_1, \dots, b_M\}.$$

Example: Impulse response of the system described by the MA difference equation

$$y[n] = 2x[n] - 3x[n-1] - 4x[n-2] \text{ is } h[n] = \{\underline{2}, -3, -4\}$$

Discrete vs. Cont. Time: BIBO Stability

Property: Discrete Time: Continuous Time:

Causality: $h[n] = 0$ for all $n < 0$ $h(t) = 0$ for $t < 0$

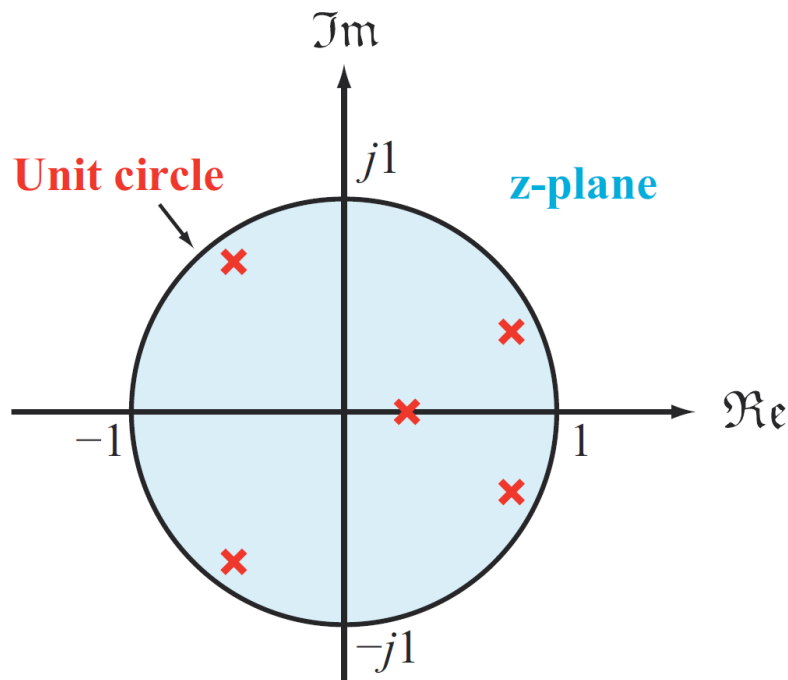
Stability: $\sum_{n=-\infty}^{\infty} |x[n]|$ is finite $\int_{-\infty}^{\infty} |h(t)| dt$ is finite

Impulse response
has the form $h[n] = \sum_{i=1}^N \mathbf{C}_i \mathbf{p}_i^n u[n].$ $h(t) = \sum_{i=1}^N C_i e^{\gamma_i t} u(t)$

Stability: $|\mathbf{p}_i| < 1$ $\text{Real}[\gamma_i] < 0.$

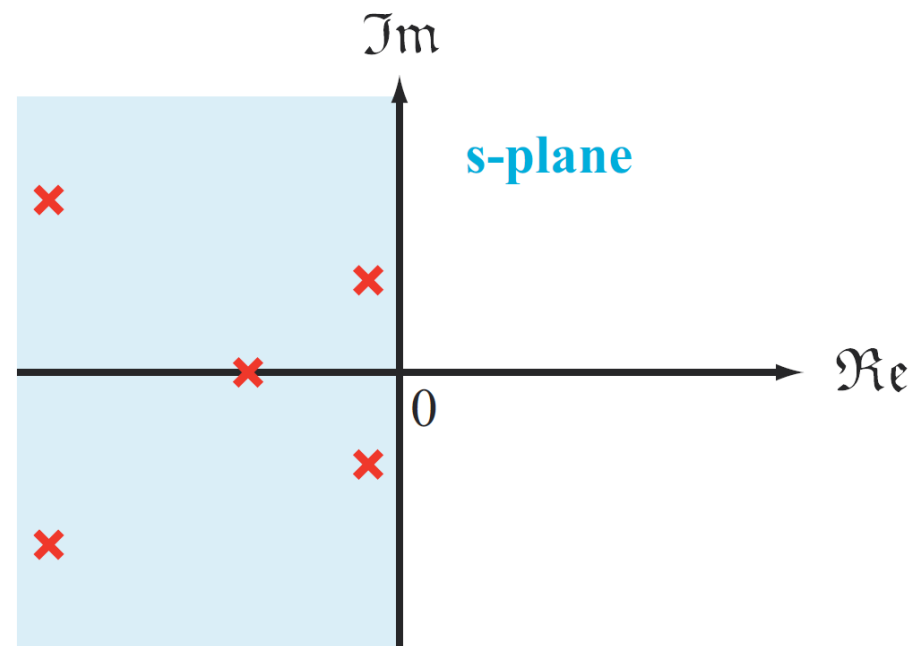
Discrete vs. Cont. Time: Locations of Poles of BIBO-Stable LTI Systems

Discrete Time:



(b) Poles inside unit circle

Continuous Time:



(a) Poles in open left half-plane

Discrete vs. Cont. Time: Convolution

Discrete Time:

$$y[n] = x[n] * h[n] = \sum_{i=-\infty}^{\infty} x[i] h[n - i]$$

$$x[n] \rightarrow \boxed{\text{LTI}} \rightarrow \sum_{i=-\infty}^{\infty} x[i] h[n - i]$$

Continuous Time:

$$y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

$$x(t) \rightarrow \boxed{\text{LTI}} \rightarrow y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

Discrete vs. Cont. Time: Convolution

Table 7-4: Comparison of convolution properties for continuous-time and discrete-time signals.

Property	Continuous Time	Discrete Time
Definition	$y(t) = h(t) * x(t) = \int_{-\infty}^{\infty} h(\tau) x(t - \tau) d\tau$	$y[n] = h[n] * x[n] = \sum_{i=-\infty}^{\infty} h[i] x[n - i]$
1. Commutative	$x(t) * h(t) = h(t) * x(t)$	$x[n] * h[n] = h[n] * x[n]$
2. Associative	$[g(t) * h(t)] * x(t) = g(t) * [h(t) * x(t)]$	$[g[n] * h[n]] * x[n] = g[n] * [h[n] * x[n]]$
3. Distributive	$x(t) * [h_1(t) + \dots + h_N(t)] = x(t) * h_1(t) + \dots + x(t) * h_N(t)$	$x[n] * [h_1[n] + \dots + h_N[n]] = x[n] * h_1[n] + \dots + x[n] * h_N[n]$
4. Causal * Causal = Causal	$y(t) = u(t) \int_0^t h(\tau) x(t - \tau) d\tau$	$y[n] = u[n] \sum_{i=0}^n h[i] x[n - i]$
5. Time-shift	$h(t - T_1) * x(t - T_2) = y(t - T_1 - T_2)$	$h[n - a] * x[n - b] = y[n - a - b]$
6. Convolution with Impulse	$x(t) * \delta(t - T) = x(t - T)$	$x[n] * \delta[n - a] = x[n - a]$
7. Width	$\text{width } y(t) = \text{width } x(t) + \text{width } h(t)$	$\text{width } y[n] = \text{width } x[n] + \text{width } h[n] - 1$
8. Area	$\text{area of } y(t) = \text{area of } x(t) \times \text{area of } h(t)$	$\sum_{n=-\infty}^{\infty} y[n] = \left(\sum_{n=-\infty}^{\infty} h[n] \right) \left(\sum_{n=-\infty}^{\infty} x[n] \right)$
9. Convolution with step	$y(t) = x(t) * u(t) = \int_{-\infty}^t x(\tau) d\tau$	$x[n] * u[n] = \sum_{i=-\infty}^n x[i]$

Example: Computing Convolution

Compute the convolution $\{2,3,4\}*\{5,6,7\}$ using $y[n] = \sum_{i=0}^n h[i] x[n-i]$

Solution: The length of the convolution is $3+3-1=5$: $\{y[0]...y[4]\}$.

Compute each of $y[0], y[1], y[2], y[3], y[4]$ in succession as follows:

$$y[0] = \sum_{i=0}^0 x[i] h[0-i] = x[0] h[0] = 2 \times 5 = 10,$$

$$\begin{aligned} y[1] &= \sum_{i=0}^1 x[i] h[1-i] \\ &= x[0] h[1] + x[1] h[0] = 2 \times 6 + 3 \times 5 = 27, \end{aligned}$$

$$\begin{aligned} y[2] &= \sum_{i=0}^2 x[i] h[2-i] \\ &= x[0] h[2] + x[1] h[1] + x[2] h[0] \\ &= 2 \times 7 + 3 \times 6 + 4 \times 5 = 52, \end{aligned}$$

$$\begin{aligned} y[3] &= \sum_{i=1}^2 x[i] h[3-i] \\ &= x[1] h[2] + x[2] h[1] = 3 \times 7 + 4 \times 6 = 45, \end{aligned}$$

$$y[4] = \sum_{i=2}^2 x[i] h[4-i] = x[2] h[2] = 4 \times 7 = 28,$$

$$y[n] = 0, \text{ otherwise.}$$

Hence,

$$y[n] = \{10, 27, 52, 45, 28\}.$$

Example: Computing Convolution

Compute the convolution $\{2,3,4\} * \{5,6,7\}$ graphically.

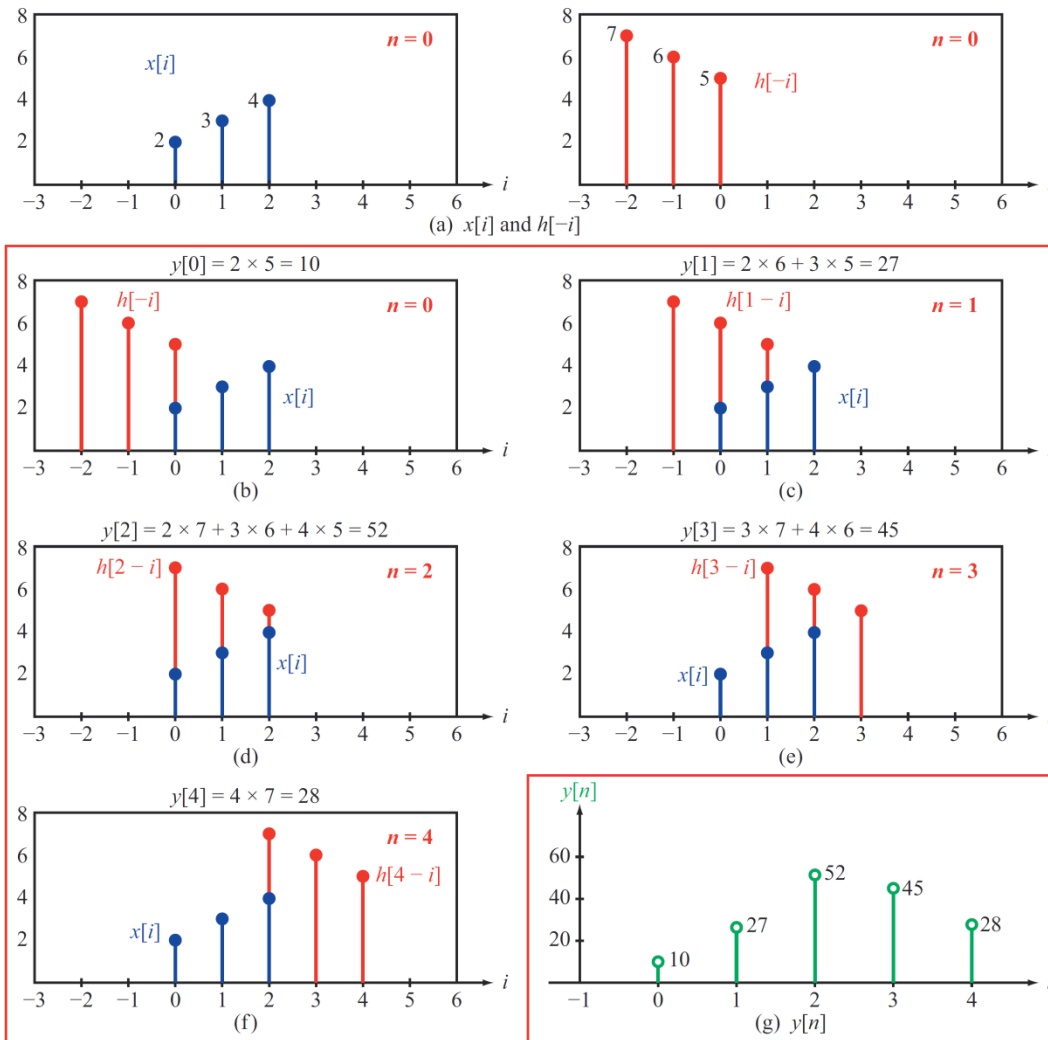
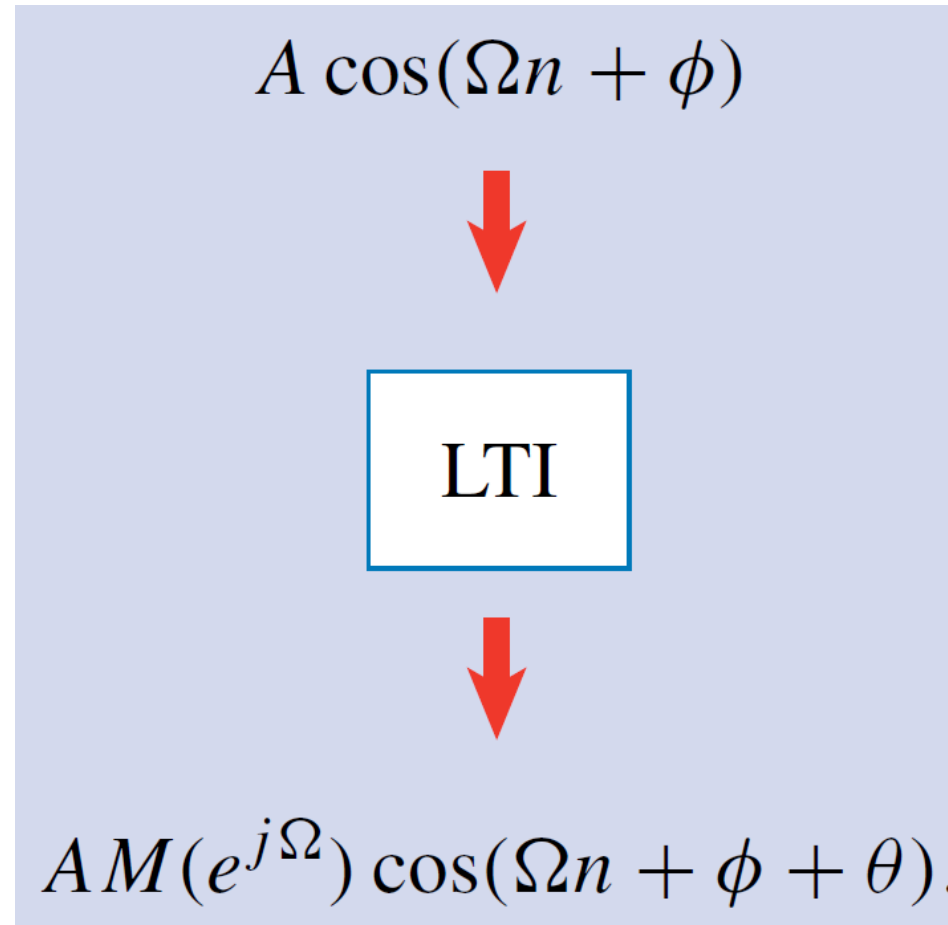


Figure 7-12: Graphical computation of convolution sum.

Response to Sinusoidal Input

Response of LTI system to an input sinusoid is an output sinusoid at the same frequency: “sine-in-sine-out.”

The amplitude and phase are altered by frequency response function of LTI system (see the next slide).



Discrete vs. Cont. Time: Frequency Response Function for Sinusoidal Inputs

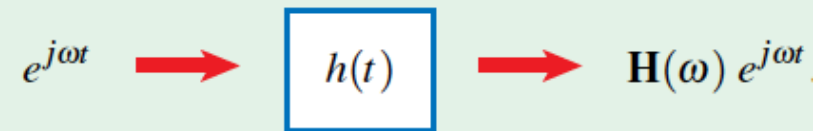
Discrete Time:



$$\mathbf{H}(e^{j\Omega}) = \sum_{i=0}^{\infty} h[i] e^{-ji\Omega}$$

$$\underbrace{\mathbf{H}(e^{j\Omega})}_{\text{frequency response}} = \underbrace{\mathbf{H}(z)}_{\text{transfer function}} \Big|_{z=e^{j\Omega}}$$

Continuous Time:



$$\mathbf{H}(\omega) = \int_{-\infty}^{\infty} h(\tau) e^{-j\omega\tau} d\tau$$

$$\mathbf{H}(\omega) = \mathbf{H}(s) \Big|_{s=j\omega}$$

Example: Response to a Sinusoid

The impulse response of an LTI system is $h[n] = \left(\frac{1}{2}\right)^n u[n]$.

(a) Determine and plot the frequency response $\mathbf{H}(e^{j\Omega})$ and (b) compute the system response to input $x[n] = \cos\left(\frac{\pi}{3} n\right)$.

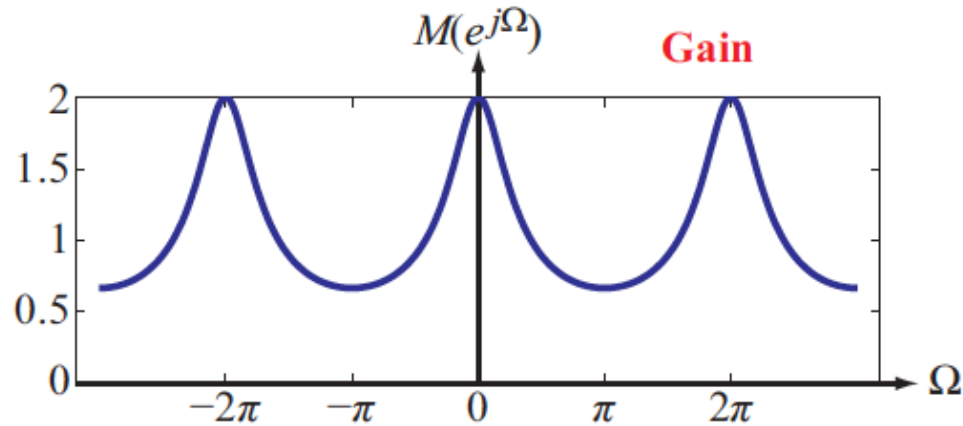
Solution:
$$\mathbf{H}(e^{j\Omega}) = \sum_{i=0}^{\infty} h[i] e^{-ji\Omega} = \sum_{i=0}^{\infty} \left(\frac{1}{2}\right)^i e^{-ji\Omega} = \frac{1}{1 - \frac{1}{2} e^{-j\Omega}}$$

Magnitude and phase are plotted on the next slide.

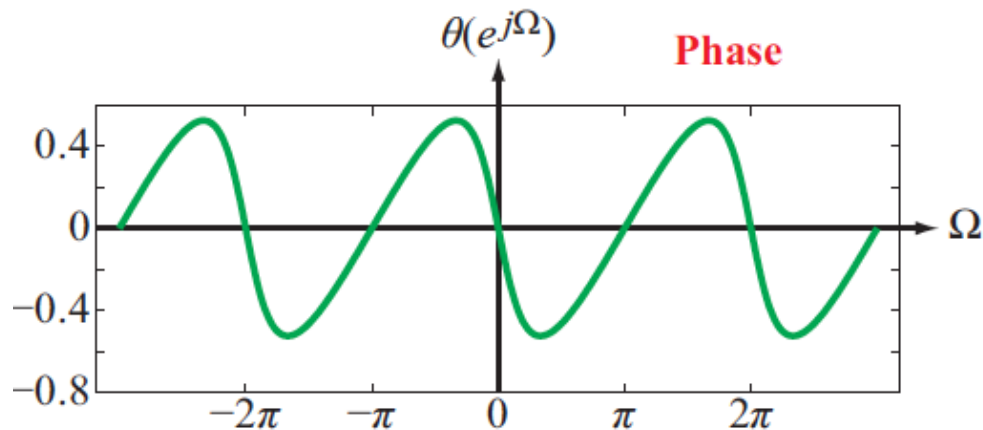
(b)
$$\mathbf{H}(e^{j\pi/3}) = \frac{1}{1 - \frac{1}{2} e^{-j\pi/3}} = 1.155e^{-j\pi/6}.$$

$$y[n] = |\mathbf{H}(e^{j\pi/3})| \cos\left(\frac{\pi}{3} n + \theta\right) = 1.155 \cos\left(\frac{\pi}{3} n - \frac{\pi}{6}\right).$$

Example: Response to a Sinusoid



(a) $M(e^{j\Omega}) = |\mathbf{H}(e^{j\Omega})|$



(b) Phase $\theta(e^{j\Omega}) = \angle \mathbf{H}(e^{j\Omega})$