


# The Fitness Function For Programming Languages: A Matter of Taste?

Gilad Bracha  
SAP Labs





***There are two kinds  
of languages - those  
that everyone  
complains about and  
those that aren't  
used***

*- Bjarne Stroustrup*



# Fitness: Success in the Market?











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# Examples

-  C
-  C++
-  Java
-  C#
-  Visual Basic
-  Perl
-  PHP
-  Javascript



# Counter-Examples

- Lisp
- APL
- Prolog
- Beta
- Smalltalk
- Self






# Today's Market, or Tomorrow's?

Faustian Bargain: Success in this life, Oblivion  
in the hereafter



# Academic Criteria

-  Theory
-  Implementation
-  Empirical studies

# What if Smalltalk was Invented Today?

*Jonathan Edwards:*


Reviewer 1 comments: You propose three new language features: encapsulation, polymorphism, and inheritance. Even though your paper was the maximum 12 pages, it discussed each of these concepts only informally, and did not do any rigorous evaluation.





# What if Smalltalk was Invented Today?

Reviewer 2 comments: You claim that object orientation is in some sense more natural and intuitive than procedural programming, but offer only anecdotes and hand-picked examples as justification.



# So is it just Taste?




***There is nothing so  
practical as a good  
theory***

*- Philip Wadler*



# ***Or so rare***


*- Gilad Bracha*



# How do we Judge a Theory?

- ⦿ Meta-theory?
- ⦿ Implementation?
- ⦿ Popularity?





# How do we Judge a Theory?

- ⦿ Consistency, Comprehensiveness
- ⦿ Beauty and elegance
- ⦿ Predictive value

# Language can be based on Theory

- Relational algebra
- Functional programming
- Parser combinators

# Parser Combinators

## ***BNF***

*id = letter (letter | digit) \**

# Parser Combinators

## **BNF**

*id = letter (letter | digit) \**

## **Newspeak**

*id = letter, (letter | digit) star.*

# Parser Combinators

## **BNF**

*id = letter (letter | digit) \**

## **Newspeak**

*id = letter, (letter | digit) star.*

## **Javanese**

*id = letter().seq(letter().or(digit())).star();*





# How it Works

*id = letter, (letter | digit) star.*



# How it Works

*id = letter, (letter | digit) star.*



# How it Works

*id = letter, (letter | digit) star.*

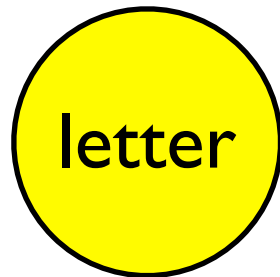


# How it Works

*id* = *letter*, (*letter* | *digit*) *star*.

# How it Works

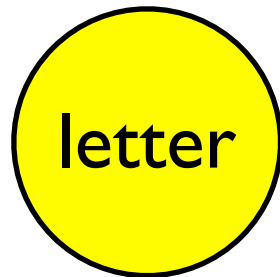
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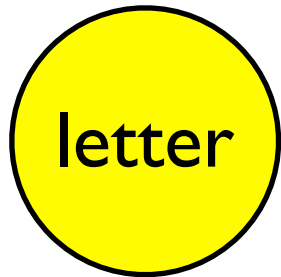
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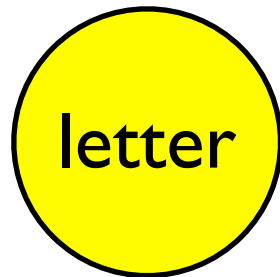
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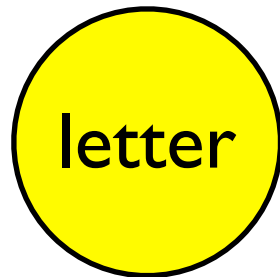
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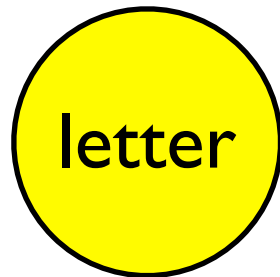
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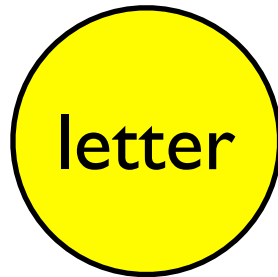
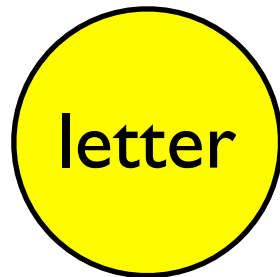
# How it Works

*id = letter, (**letter** | digit) star.*



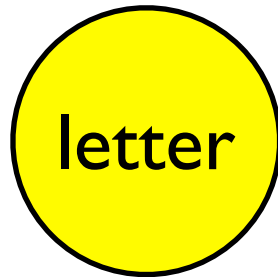
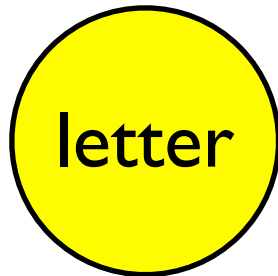
# How it Works

$id = \textit{letter}, (\textit{letter} \mid \textit{digit}) \textit{star}.$



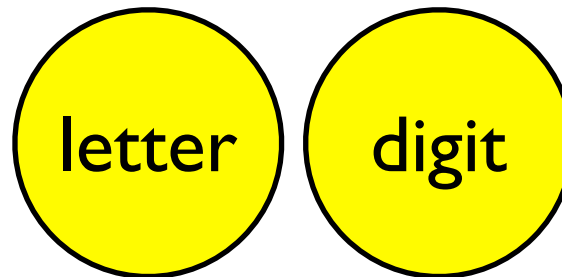
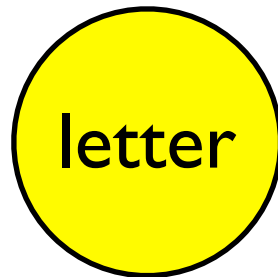
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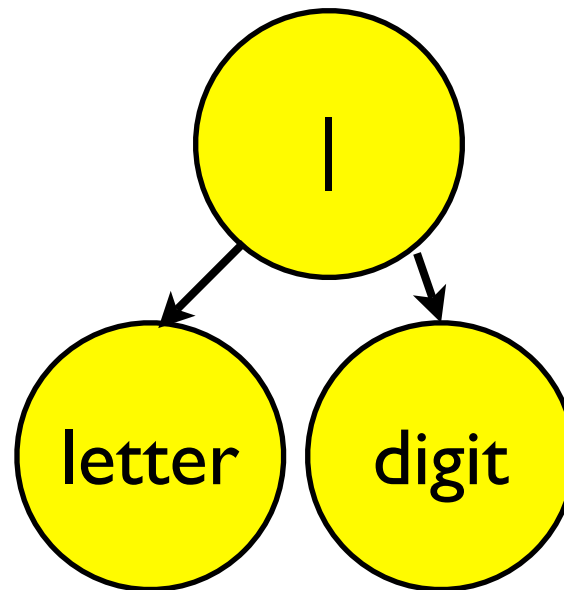
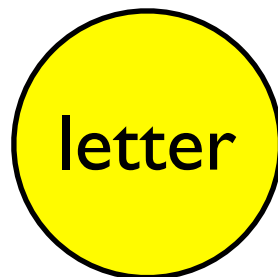
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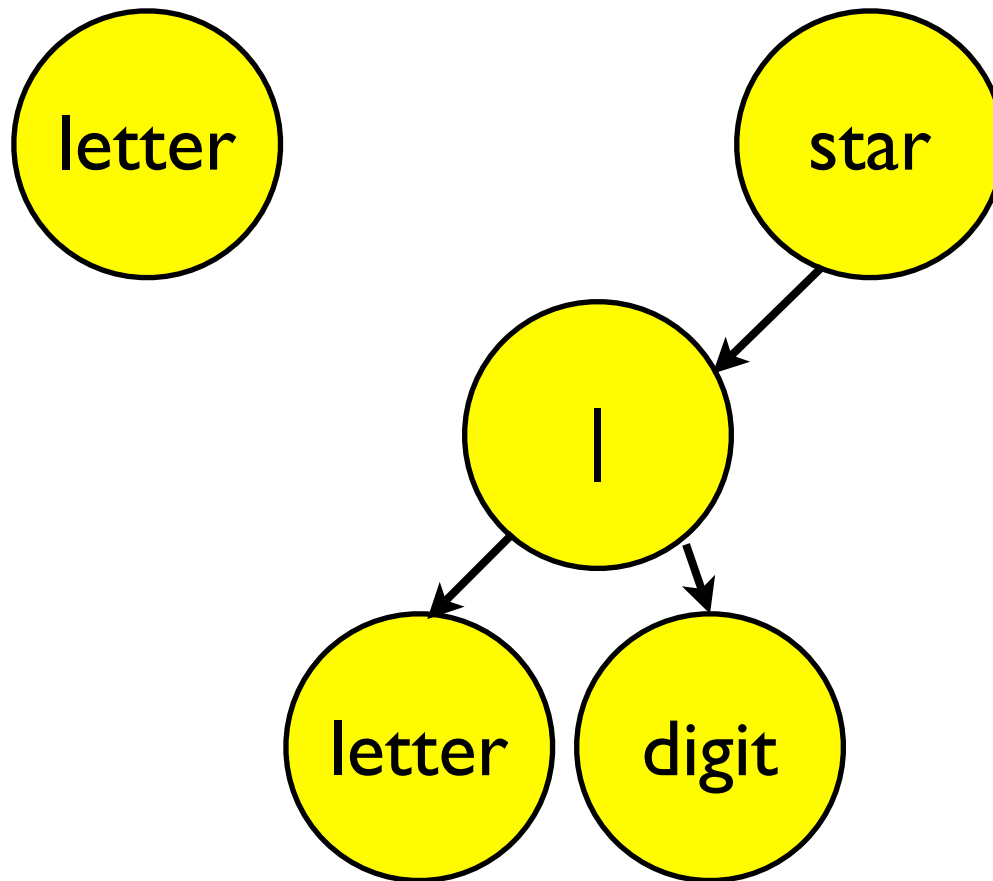
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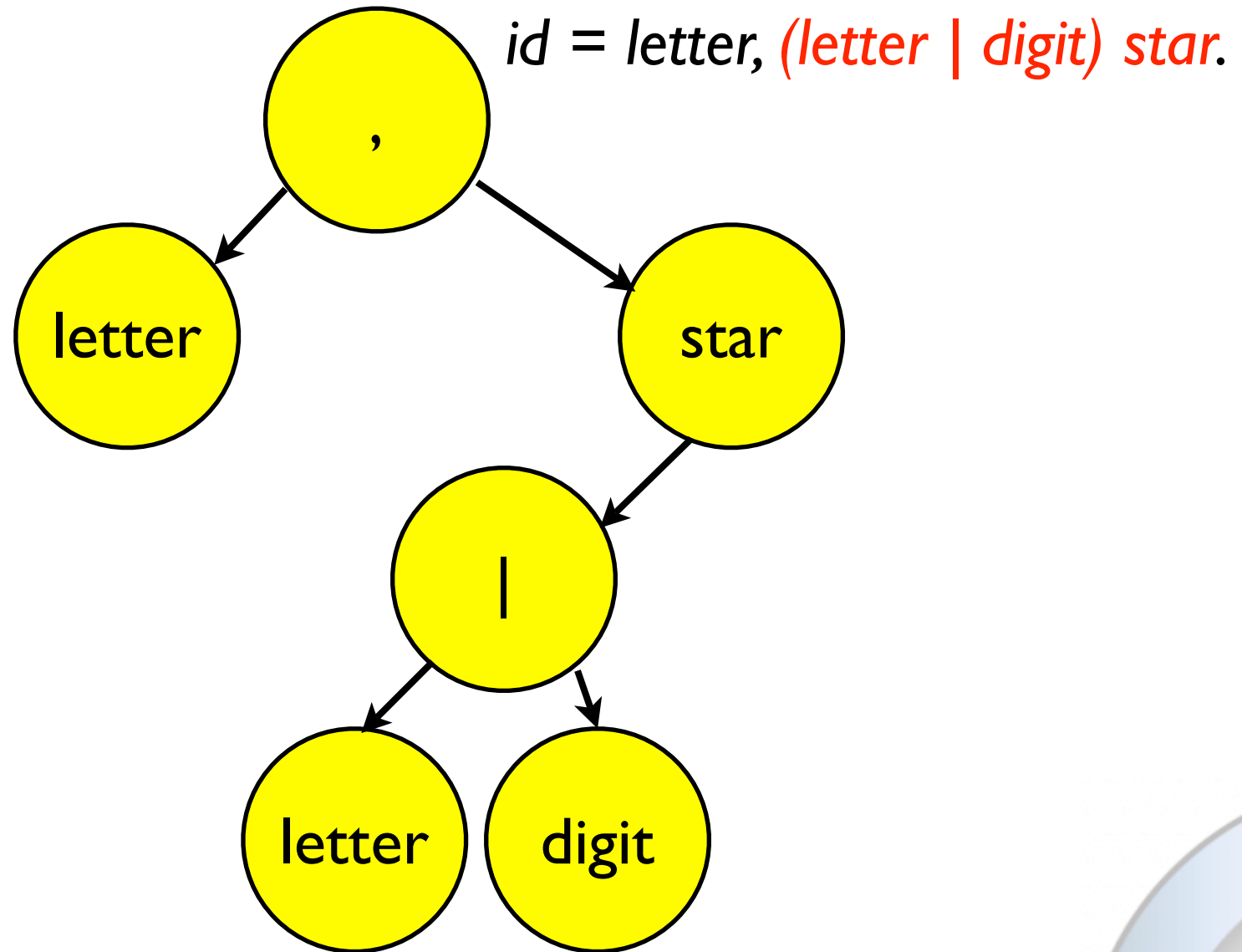


# How it Works

*id = letter, (letter | digit) star.*



# How it Works





# Why is this Pretty?

*id = letter, (letter | digit) star.*



# Why is this Ugly?

```
id = letter().seq(letter().or(digit()).star());
```

# Why is this Ugly?

*id = letter().seq(letter().or(digit())).star();*

**VS.**

*id = letter (letter | digit) \**

**VS.**

*id = letter, (letter | digit) star.*

# Why is this Ugly?

```
id = letter().seq(letter().or(digit()).star());
```

**VS.**

```
id = letter (letter | digit) *
```

**VS.**

```
id = letter, (letter | digit) star.
```



# Why is it Ugly?

*A programming language is low level when its programs require attention to the irrelevant*

**- Alan Perlis**





# Compositionality

- ① Uniform space of values
- ① Operators that map this space into **itself**
- ① Small core is a basis for infinite space



# Pattern Matching

Joint work with Felix Geller and Robert Hirschfeld at HPI, University of Potsdam

# Pattern Literals

`<1>`

`<'a'>`

`<_>`

`<num: n>`

`<multiply: left by: right>`

# Pattern Combinators

*p1 | p2*

*p1 & p2*

*p1 >> p2*

*p => actionBlock*

*p not*

# Pattern Combinators in Action

```
fib: n = (  
  n case: <1> | <2> => [^n-1]  
  otherwise:[^(fib: n-2) + (fib: n-1)]  
)
```

# Pattern Matching

```
class Term = ()()
```

```
class Num of: n = Term ( | val = n. | )
```

```
( match: pat = ( ^pat num: val. ) )
```

```
class Var named: n = Term ( | name = n. | )
```

```
( match: pat = ( ^pat var: name. ) )
```

```
class Product of: n by: m = Term ( | left = n. right = m. | )
```

```
( match: pat = ( ^pat multiply: left by: right. ) )
```


# Pattern Matching

*simplify: expr = (*  
    *^expr case: <multiply: ?x by: <num: 1>> => [x]*  
    *otherwise: [expr].*  
*)*

# Higher Order Patterns in Action

*simplify: expr = (*  
     $\wedge$ *expr case: <multiply: ?x by: <num: 1>> => [x]*  
    *otherwise: [expr].*  
*)*





# Language can be based on Theory

But, more importantly



# Language may *be* the Theory

- APL: Vectors
- Beta: Patterns
- Smalltalk, Self : Objects




***Programs are  
Models; Languages  
are Theories for  
building Programs***

# Judge Languages as Theories

- Consistency
- Comprehensiveness- does it model what I want? How easily and how accurately
- Beautiful/Elegant (compositional)
- Predictive value
  - Can easily can I tell
    - What a program does
    - How hard it is to build a program



***Good Aesthetics  
makes Good  
Software***



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