

# User Evaluation of Correctness Conditions: *A Case Study of* Cooperability

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What is the semantics of X++?

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*sequential  
semantics*

simple increment

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read-modify-write

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$t := x$

$t := t + 1$

$x := t$

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$x := 1$

$t := x$

$x := 2$

context switches anytime!

$t := t + 1$

$x := 3$

thread interference!

$x := t$

$x := 4$

# What is the semantics of $X++$ ?

Good!

Bad!

*sequential semantics*

simple increment

*preemptive semantics*

potentially non-atomic  
read-modify-write

$t := x$

$t := t++$

$x := t$

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text switches anytime!

read interference!



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yield

$t := x$

$t := t + 1$

$x := t$

yield

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*cooperative  
semantics*

`x++` *always*  
a simple increment

interference at **yield** annotations

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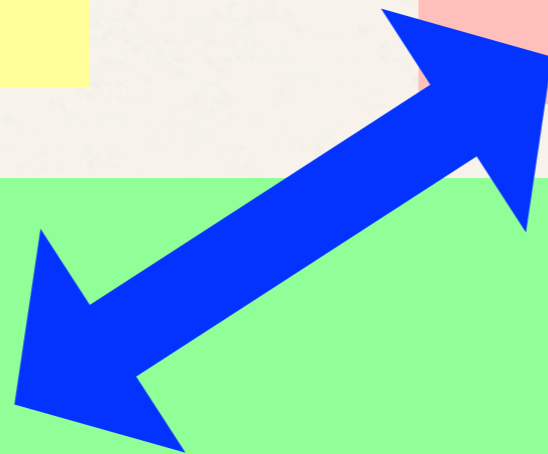
*preemptive semantics*

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*cooperative semantics*

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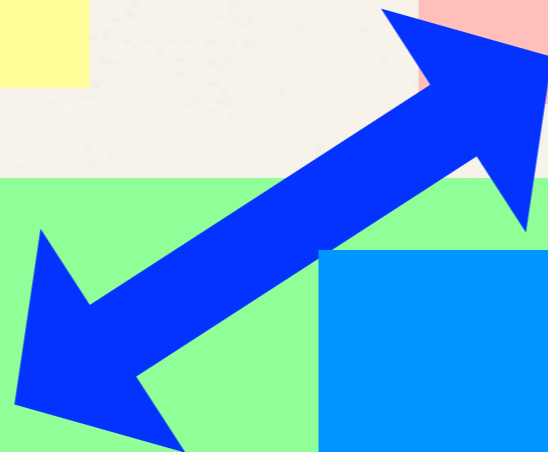
*cooperative semantics*

x++ *always*  
a simple increment

*Cooperable*

*behaves as if running with cooperative semantics*

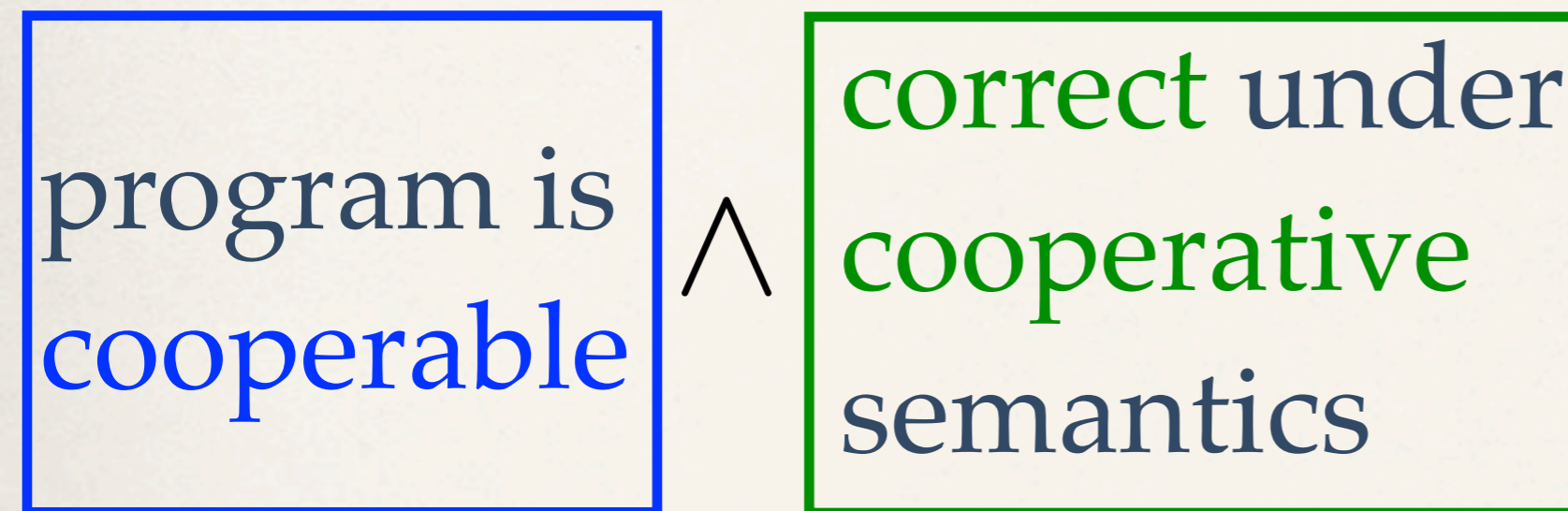
interference at **yield** annotations



A **method** of developing multithreaded  
programs (Yi & Flanagan, TLDI 2010)

program is  
cooperable

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- Does cooperability make multithreaded programming easier?

# Does cooperability help programmers identify bugs?

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- \* H1: Participants have an easier time finding bugs in cooperable code, i.e., with correct yield annotations.
- \* H2: Participants have a higher subjective impression of whether they understand code with correct yield annotations, as compared to code without such annotations.
- \* H3: Expert participants issue higher quality bug reports, as compared with novice participants.

# Methodology

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- ❖ Online survey (15 to 90 minutes)
- ❖ Three code examples
- ❖ Between-group study
  - ❖ with annotations (13)
  - ❖ without annotations (15)

# Bug reports coded with A/B/C scale

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- ❖ A: found concurrency bug
  - ❖ “sb can be modified by other threads, so the value len could be out of date by the time we do the getChars call.”
- ❖ B: found other problems
  - ❖ “weird return in append. index is never updated.”
- ❖ C: confused / wrong / “no idea” etc.
  - ❖ “I have no idea what that yield statement is doing there.”

# H1: Yield annotations did help participants find bugs

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	A	B	C	Total
Yield Annotations	30	3	3	36
No Yields	17	6	21	44

- ❖ Total difference is statistically significant ( $p < .001$ )
- ❖ For 2/3 individual code samples, difference is statistically significant

# H2: Subjective impressions largely unaffected by yields

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- ❖ In 2 / 3 code samples *no* significant difference in rating
  - ❖ (a) I understand this code
  - ❖ (b) I have identified any bugs in the code
- ❖ In 1 / 3 code sample difference for (b)
  - ❖ 1.8 vs 2.2 (Likert scale)
  - ❖ statistically significant

# Most participants found annotations helpful

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- ❖ “I hadn't been thinking about how the synchronized command didn't protect the contents of passed in parameters from being modified.”
- ❖ “I just started looking for the yields and that made it almost trivial to pick out the issues.”

# Yield annotations not a panacea

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- ❖ “They pointed out places for potential trouble. However, I could not, in all cases, identify what the trouble in that spot might be”
- ❖ “"yield" doesn't mean anything in particular to me in this context. "Oh noes!" would work just as well.”

# H3: failed to reject null hypothesis

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- ❖ **Novice:** Occasional experience with multithreaded code
- ❖ **Expert:** Frequent experience with multithreaded code
- ❖ Found *no* statistically significant differences between “Novices” and “Experts”
  - ❖ Topic of future work

# Future work

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- ❖ improving yield annotations
  - ❖ discount usability
  - ❖ yield annotations and mined bugs
  - ❖ explaining cooperability
- ❖ how do users debug concurrent programs?
  - ❖ mental models

# Conclusions

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- ❖ Small, portable, survey with statistically significant results
- ❖ Overall, yield annotations **were** helpful
- ❖ However, concept not as easy as we thought it was