
Syntactic Subsets for Decidable Bounded Polymorphism

Julian Mackay

Animals

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type Animal = {def eat(f : Food)}
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```
doesn't work!!!! -----> feed(antelope, lion)
```

Polymorphism

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def feed[F](a : Animal[F], f : F) = a.eat(f)
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still not quite complete, there's nothing constraining F

-----> Animal[Emptiness] doesn't make sense

Bounded Polymorphism

```
type Animal[F <: Food] = {def eat (f : F)}
```

System $F_{<}$

τ	::=	System $F_{<}$: Type
\top		<i>top</i>
α		<i>variable</i>
$\tau \rightarrow \tau$		<i>arrow</i>
$\forall(\alpha \leq \tau).\tau$		<i>all</i>

Figure 1. System $F_{<}$: Type Syntax

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 α can be used in τ

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System $F_{<}$:

$$\Gamma \vdash \tau <: \top \quad (S^N\text{-TOP}) \qquad \Gamma \vdash \alpha <: \alpha \quad (S^N\text{-RFL})$$

$$\frac{(\alpha \leq \tau) \in \Gamma \quad \Gamma \vdash \tau' <: \tau}{\Gamma \vdash \alpha <: \tau} \quad (S^N\text{-VAR})$$

$$\frac{\Gamma \vdash \tau_2 <: \tau_1 \quad \Gamma \vdash \tau'_1 <: \tau'_2}{\Gamma \vdash \tau_1 \rightarrow \tau'_1 <: \tau_2 \rightarrow \tau'_2} \quad (S^N\text{-ARR})$$

$$\frac{\Gamma \vdash \tau_2 <: \tau_1 \quad \Gamma, (\alpha \leq \tau_2) \vdash \tau'_1 <: \tau'_2}{\Gamma \vdash \forall(\alpha \leq \tau_1). \tau'_1 <: \forall(\alpha \leq \tau_2). \tau'_2} \quad (S^N\text{-ALL})$$

Figure 2. System $F_{<}$: Subtyping

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UNDECIDABLE

Figure 2. System $F_{<}$: Subtyping

System F_<:

Undecidability is a problem for type checkers

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Gives us bad error messages when things fail

System F_<

Basic idea:

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 - and retains nice System F_< properties: type safety, transitivity, etc.

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- What is the largest such syntactic subset?

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- We want to define a syntactic subset of System F_<: that is
 - decidable and
 - expressive enough for common programming idioms
- Syntactic because
 - it is easy to check
 - and retains nice System F_< properties: type safety, transitivity, etc.
- What is the largest such syntactic subset?
- Does this subset exclude important design patterns?

System $F_{<}$

Simplest Fix:

$\tau ::=$	Separated System $F_{<}$ Type
\top	<i>top</i>
α	<i>variable</i>
$\tau \rightarrow \tau$	<i>arrow</i>
$\forall(\alpha \leq \mu). \mu$	<i>restricted all</i>
$\mu ::=$	Restricted Type
\top	<i>top</i>
γ	<i>variable</i>
$\mu \rightarrow \mu$	<i>arrow</i>

Figure 3. A Simple Separated System $F_{<}$ Type Syntax

System $F_{<}^R$

$\tau ::=$	Separated System $F_{<}$: Type
\top	<i>top</i>
α	<i>variable</i>
γ	<i>restricted variable</i>
$\tau \rightarrow \tau$	<i>arrow</i>
$\forall(\gamma \leq \mu).\tau$	<i>restricted all</i>
$\forall(\delta \leq \tau).\tau$	<i>all</i>
$\alpha ::=$	Type Variable
γ	<i>unrestricted</i>
δ	<i>restricted</i>
$\mu ::=$	Restricted Type
\top	<i>top</i>
γ	<i>variable</i>
$\mu \rightarrow \mu$	<i>arrow</i>

Figure 3. A Separated System $F_{<}$: Type Syntax

$$\frac{\Gamma, (\alpha \leq \tau) \vdash \tau_1 <:^R \tau_2}{\Gamma \vdash \forall(\alpha \leq \tau).\tau_1 <:^R \forall(\alpha \leq \tau).\tau_2} \quad (\text{S}^R\text{-ALL-KERNEL})$$

$$\frac{\Gamma \vdash \mu_2 <:^R \mu_1 \quad \Gamma, (\gamma \leq \mu_2) \vdash \tau_1 <:^R \tau_2}{\Gamma \vdash \forall(\gamma \leq \mu_1).\tau_1 <:^R \forall(\gamma \leq \mu_2).\tau_2} \quad (\text{S}^R\text{-ALL})$$

Figure 4. Separated System $F_{<}$: Subtyping

System $F_{<}^R$

$\tau ::=$	Separated System $F_{<}$: Type
\top	<i>top</i>
α	<i>variable</i>
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$\forall(\gamma \leq \mu).\tau$	<i>restricted all</i>
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$\alpha ::=$	Type Variable
γ	<i>unrestricted</i>
δ	<i>restricted</i>
$\mu ::=$	Restricted Type
\top	<i>top</i>
γ	<i>variable</i>
$\mu \rightarrow \mu$	<i>arrow</i>
$\forall(\gamma \leq \top).\mu$	<i>all???</i>

$$\frac{\Gamma, (\alpha \leq \tau) \vdash \tau_1 <:^R \tau_2}{\Gamma \vdash \forall(\alpha \leq \tau).\tau_1 <:^R \forall(\alpha \leq \tau).\tau_2} \quad (\text{S}^R\text{-ALL-KERNEL})$$

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Figure 4. Separated System $F_{<}$: Subtyping

Figure 3. A Separated System $F_{<}$: Type Syntax

System F_<:

Other Solutions:

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1. Kernel F_< (see TAPL)

System $F_{<}$

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1. Kernel $F_{<}$ (see TAPL)
2. $F_{<}^T$

System $F_{<:}$

Other Solutions:

1. Kernel $F_{<:}$ (see TAPL)
2. $F_{<:}^T$
3. Strong Kernel $F_{<:}$ / Wvy_{fix}

Wyvern, Scala, and $D_{<}$

τ	$::=$	$D_{<}$: Type
\top		<i>top</i>
\perp		<i>bottom</i>
$\{L : \tau \dots \tau\}$		<i>declaration</i>
$x.L$		<i>selection</i>
$\forall(x : \tau).\tau^x$		<i>function</i>

Figure 5. $D_{<}$: Type Syntax

Wyvern, Scala, and D_<:

$$\begin{array}{c} \Gamma \vdash \tau <: \top \quad (\text{TOP}) \qquad \Gamma \vdash \tau <: \tau \quad (\text{REFL}) \\ \\ \frac{\Gamma(x) = \{L : \tau_1 \dots \tau_2\}}{\Gamma \vdash x.L <: \tau_2} \quad (\text{SEL1}) \qquad \frac{\Gamma(x) = \{L : \tau_1 \dots \tau_2\}}{\Gamma \vdash \tau_1 <: x.L} \quad (\text{SEL2}) \\ \\ \frac{\Gamma \vdash \tau_1 <: \tau_2 \quad \Gamma \vdash \tau_2 <: \tau_3}{\Gamma \vdash \tau_1 <: \tau_3} \quad (\text{TRANS}) \\ \\ \frac{\Gamma \vdash \tau_2 <: \tau_1 \quad \Gamma \vdash \tau'_1 <: \tau'_2}{\Gamma \vdash \{L : \tau_1 \dots \tau'_1\} <: \{L : \tau_2 \dots \tau'_2\}} \quad (\text{BND}) \\ \\ \frac{\Gamma \vdash \tau_2 <: \tau_1 \quad \Gamma, (x : \tau_2) \vdash \tau'_1 <: \tau'_2}{\Gamma \vdash \forall(x : \tau_1). \tau'_1 <: \forall(x : \tau_2). \tau'_2} \quad (\text{ALL}) \end{array}$$

Figure 6. D_<: Subtyping

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Figure 6. D_<: Subtyping

Wyvern, Scala, and D_<:

- recursive types?
- intersection and union types?
- a survey of bounded quantification in real code
 - is there a corpus we could use?