



VICTORIA UNIVERSITY OF
WELLINGTON
TE HERENGA WAKA

EXAMINATIONS – 2024

TRIMESTER 2

FRONT PAGE

CYBR 271

SECURE CODING

07/11/2024

Time Allowed: TWO HOURS (120 minutes)

Instructions:

- Attempt **ALL** questions in this booklet.
- Only silent non-programmable calculators or silent programmable calculators with their memories cleared are permitted in this examination.
- Printed foreign to English language dictionaries are permitted.
- Write answers in the spaces provided **in the examination booklet**.
- **Hand in the examination booklet.**

Questions

Marks

1. Security Principles	[5]
2. STRIDE Threat Modeling	[10]
3. Risk Assessment and Attack Trees	[10]
4. Security Reviews, Testing, and Supply Chain Attacks	[10]
5. Privilege Escalation	[10]
6. Buffer Overflow and Return-to-libc	[20]
7. Format String	[12]
8. Cross-site Scripting (XSS)	[10]
9. Cross-site Request Forgery (CSRF)	[8]
10. SQL-Injection	[5]

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Cross out rough working that you do not want marked.
Specify the question number for work that you do want marked.

1. **Security Principles**

(5 marks)

Consider a smart home system that allows users to remotely control their home's lighting, temperature, door locks, and security cameras via a mobile app.

- (a) **(2 marks)** Define the security principle of "least privilege" and give an example of how this principle can be applied in the context of the smart home system.

- (b) **(2 marks)** Define the security principle of "fail securely" and give an example of how this principle can be applied in the context of the smart home system.

- (c) **(1 mark)** Briefly explain why applying these security principles is important in the context of smart home systems.

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2. **STRIDE Threat Modeling**

(10 marks)

Consider an online voting system for a university student election. The system allows students to log in, view candidate information, and cast their votes securely.

- (a) **(5 marks)** Draw a simple DFD representing the system. It must include at least one of each type of element e.g., data flow, data store, process, interactors and trust boundary.

- (b) **(5 marks)** Apply the STRIDE model to the online voting system scenario. Identify five potential threats, each from a different STRIDE category, and briefly explain how they could impact the system.

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3. Risk Assessment and Attack Trees

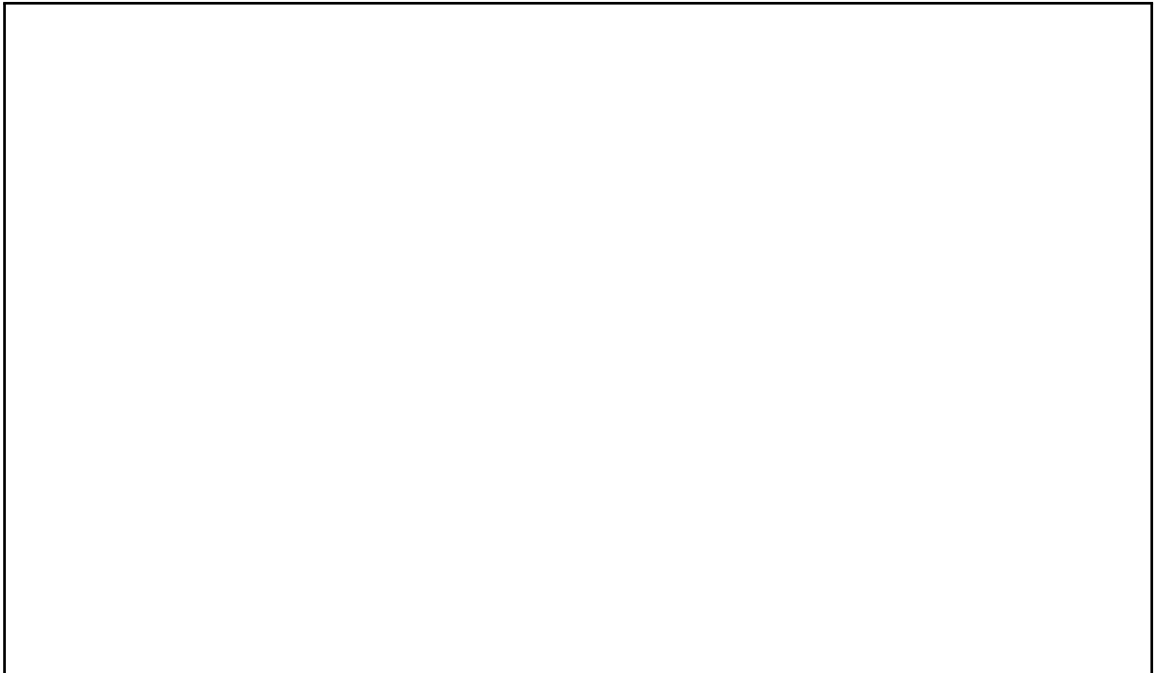
(10 marks)

Consider a cloud-based file storage service that allows users to upload, store, and share files.

- (a) (5 marks) **Create** a simple attack tree for an attacker trying to gain unauthorized access to a user's files in the cloud storage service. Include at least **two levels** in your tree and **one** AND node.



- (b) (5 marks) Pick a threat from your tree and apply **DREAD** to come up with an overall risk score (0-50). Make sure that you explain your reasoning and assumptions.



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4. **Security Reviews, Testing, and Supply Chain Attacks**

(10 marks)

Consider a software company developing a new e-commerce platform integrating various third-party components for payment processing, inventory management, and customer analytics.

- (a) **(5 marks)** **Briefly** explain why manual testing might be more effective than automatic testing for identifying vulnerabilities in the payment processing integration.

- (b) **(3 marks)** **Briefly** explain what a supply chain attack is and why it's a significant concern for this e-commerce platform. Provide an example related to one of the platform's components.

- (c) **(2 marks)** **Briefly** describe a measure the e-commerce platform developers could implement to mitigate the risks of supply chain attacks.

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5. Privilege Escalation**(10 marks)**

Consider a Unix-based system where multiple users have access to various applications and resources.

- (a) **(2 marks)** Briefly explain what privilege escalation is and why it's a significant security concern.

- (b) **(3 marks)** Briefly describe the concept of Set-UID programs in Unix systems. What is their purpose, and how do they work?

Consider the following C code snippet for a Set-UID program:

```
1 #include <stdlib.h>
2 #include <stdio.h>
3 int main(int argc, char *argv[]) {
4     char command[256];
5     sprintf(command, sizeof(command), "/bin/echo %s", argv[1]);
6     system(command);
7     return 0;
8 }
```

- (c) **(5 marks)** Briefly explain why the Set-UID program shown is vulnerable to privilege escalation, how an attacker might exploit it and how the risk can be mitigated.

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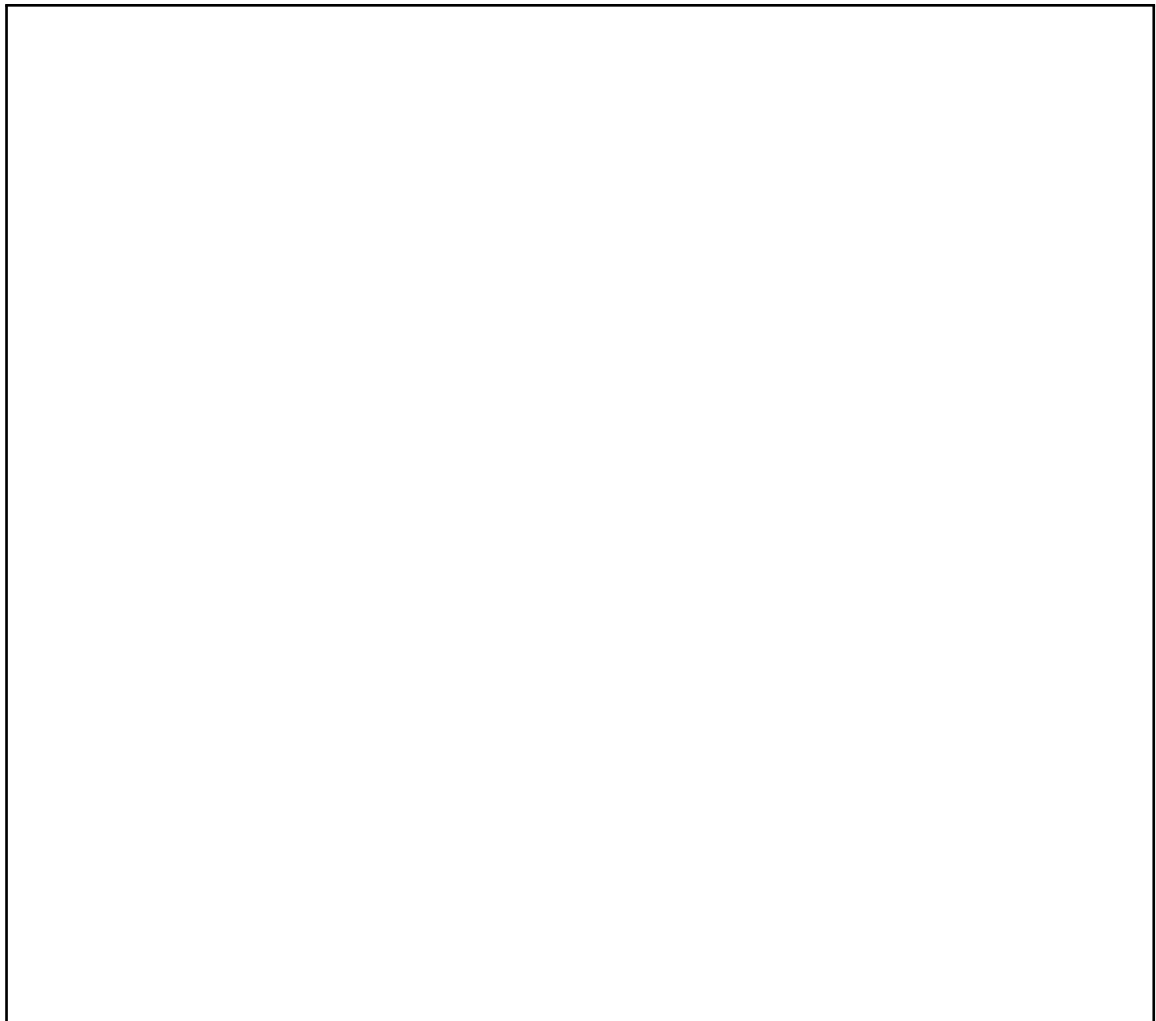
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6. Buffer Overflow and Return-to-libc**(20 marks)**

Note: Unless stated otherwise, assume an Intel x86 32-bit computer system is being used.

- (a) **(6 marks)** Draw the stack frame of the `foo()` function assuming line number 5 is being executed and cdecl calling convention is used.

```
1 int foo(int a, int b, int c, int d)
2 {
3     static char buffer;
4     int i, j;
5     i = a - d;
6     j = b + i;
7     return j;
8 }
9
10 int bar(char arg)
11 {
12     int result;
13     int str = 5;
14     static int k=5;
15     result = foo(arg, 3, 2, str);
16     return result+k;
17 }
```



- (b) **(4 marks)** How many bytes is the stack frame of the function `bar()`? **Briefly** justify your answer by providing a breakdown of the stack frame contents and their respective sizes. You can ignore any alignment requirements in your answer.

- (c) **(2 marks)** Calculate the memory address of the “Return Address” field for the `qux()` function given below. Assume the offset between the start of the `buffer` variable and `ebp` is 64 bytes, and `ebp` is pointing to the address `0xbffea190`. Justify your answer by providing a working of the solution.

```
1 int buf(char *str)
2 {
3     int x;
4     char buffer[8];
5     strcpy(buffer, str);
6
7     return 1;
8 }
```

- (d) **(2 marks)** **Briefly** describe the role of **canary** as a buffer overflow countermeasure.

- (e) **(2 marks)** Which countermeasure does return-to-libc aim to defeat? **Briefly** explain how return-to-libc is able to overcome the said countermeasure.

- (f) **(3 marks)** **Briefly** explain the three main tasks in a return-to-libc attack.

- (g) **(1 mark)** **Briefly** explain how an attacker can pass a custom string to a program which can then be used in the return-to-libc attack.

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7. Format String**(12 marks)**

Note: Unless stated otherwise, assume an Intel x86 32-bit computer system is being used.

(a) **(8 marks)** Consider the following program:

```
1 #include <stdio.h>
2
3 void fmtstr()
4 {
5     char input[100];
6     int var = 0xbeefbeef;
7     int secret = 0x11223344;
8     int i = 0;
9
10    printf("Please enter a string: ");
11    fgets(input, sizeof(input) , stdin);
12    printf(input);
13 }
14
15 void main ()
16 {
17     fmtstr ();
18 }
```

Assume that the distance between the variable `i` and `va_list` is 20 bytes.

i. **(2 marks)** Construct an input that is guaranteed to crash the program. Justify your answer.

ii. **(3 marks)** Construct an input that will print out the variable `secret`. Justify your answer.

- iii. (3 marks) **Construct** an input that will change the value of the variable `var` to any value. Assume that `var` is at address `0x41424344`. **Justify** your answer.

Hint: You may use the fact that `0x41` is the ASCII character 'A'.

- (b) (4 marks) **Briefly** describe **two** countermeasures that can prevent format string attacks.

8. Cross-site Scripting (XSS)

(10 marks)

- (a) (2 marks) **Briefly** explain one particular *website behavior* that can make it vulnerable to non-persistent XSS attack.

- (b) (2 marks) **Briefly** explain the two approaches that a Javascript code can use to self-propagate.

- (c) (4 marks) A website (`cybr271.org`) utilises the Content Security Policy (CSP) mechanism to prevent XSS attacks and allows script to be executed based on the following CSP.

Explain the meaning of this CSP.

```
Content-Security-Policy: default-src 'self';  
script-src 'self' 'nonce-3efsdfsdf' victoria.ac.nz;
```

- (d) **(2 marks)** The *nonce* and *hashing* mechanisms can be used to allow inline script code to run on a page. **Briefly** discuss **one** advantage of nonce over hashing.

9. Cross-site Request Forgery (CSRF)

(8 marks)

- (a) (2 marks) A CSRF attack involves three parties: a *victim user*, a *targeted website*, and a *malicious website* that is controlled by an attacker. What important requirement regarding the user session with respect to the targeted website should be satisfied for the attack to be successful? **Briefly** explain what will happen if this condition is not satisfied.

- (b) (3 marks) **Briefly explain** what the `referer` header is, **how** it can prevent a CSRF attack, and **one** of its drawbacks.

- (c) (3 marks) **Briefly** explain how same-site cookies can enhance CSRF protection. **Briefly** discuss **one** disadvantage of `SameSite=Strict` attribute value.

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10. SQL-Injection**(5 marks)**

- (a) **(2 marks)** Briefly explain what “prepared statements” are, and the underlying principle that it uses to mitigate SQL-injection attacks.

- (b) **(3 marks)** The following SQL statement is sent to the database to add a new user to the database, where the content of the \$name and \$passwd variables are provided by the user, but the EID and Balance field are set by the system.

Assume the malicious user has the following credentials:

- username is “malice”
- password is “abc123”

The SQL query in the web page is:

```
1 $sql = "INSERT INTO account (Name, EID, Password, Balance)
2   VALUES ('$name', 'EID6000', '$passwd', 0)";
```

Suppose in the new user creation page, it asks for the username and password. What values should a malicious user use to set his/her balance to a particular value, say 1000000?

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