

**EXAMINATIONS — 2016**

TRIMESTER 2

**SWEN224**

**Software Correctness**

**Time Allowed:** ONE HOUR

**Instructions:** Answer all questions  
All questions are of equal value

Answer all questions in the boxes provided.  
Every box requires an answer.  
If additional space is required you may use a separate answer booklet.

No calculators permitted.  
Non-electronic Foreign language to English dictionaries are allowed.

Question	Topic	Marks
1.	Static Analysis	20
2.	Specification	20
3.	Loop Invariants	20
<b>Total</b>		<b>60</b>

**Question 1. Static Analysis**

[20 marks]

(a) [3 marks] Static analyses operate at *compile time*. Briefly, discuss the disadvantages of this, compared with techniques which operate at *run time*.

(b) This question is concerned with *definite assignment* in Java.

(i) [4 marks] Briefly, explain what definite assignment means in Java. You may illustrate your answer with examples as necessary.

Consider the following method in Java:

```
1      int max(int[] xs) {
2          if (xs.length == 0) {
3              throw new IllegalArgumentException("invalid_array");
4          } else {
5              int r;
6              for (int i = 0; i != xs.length; ++i) {
7                  if (i == 0 || xs[i] > r) {
8                      r = xs[i];
9                  }
10             }
11             return r;
12         }
13     }
```

(ii) [2 marks] Briefly, explain why the above method fails definite assignment.

(iii) [5 marks] Like most static analyses, definite assignment is said to be *conservative*. Explain what this means using the above `max(int[])` method to illustrate.

(c) [6 marks] For each *parameter*, *return* and *field* in the following program, insert @NonNull or @Nullable annotations (where appropriate) by writing in the box.

```
1 public class Tree {
2     private Object data; // Every tree node has a data item
3
4     private Tree left; // Some trees have a left child
5
6     private Tree right; // Some trees have a right child
7
8     public Tree(Object data) {
9         if (data == null) {
10            throw new IllegalArgumentException("Data_cannot_be_null");
11        }
12        this.data = data;
13
14        this.left = null;
15
16        this.right = null;
17    }
18
19    public Object getData() {
20        return data;
21    }
22
23    public Tree getLeftChild() {
24        return left;
25    }
26
27    public Tree getRightChild() {
28        return right;
29    }
30
31    public void appendLeft(Object item) {
32        if (left == null) {
33            left = new Tree(item);
34        } else {
35            left.appendLeft(item);
36        }
37    }
38
39    public void appendRight(Object item) {
40        if (right == null) {
41            right = new Tree(item);
42        } else {
43            right.appendRight(item);
44        }
45    }
46 }
```

Name: ..... ID: .....

**SPARE PAGE FOR EXTRA ANSWERS**

Cross out rough working that you do not want marked.  
Specify the question number for work that you do want marked.

## Question 2. Specification

[20 marks]

(a) For each of the following, provide one set of parameter values which meet the precondition and one set which does not.

(i) [2 marks]

```
function decrement(int value) -> (int r)
requires value > 0:
//...
```

Meets precondition:

Does not meet precondition:

(ii) [2 marks]

```
function copy(int[] xs, int start, int[] ys) -> (int[] r)
requires (start+|xs|) < |ys| && start >= 0:
//...
```

Meets precondition:

Does not meet precondition:

(iii) [2 marks]

```
function findNegative(int[] xs) -> (int r)
requires some { i in 0..|xs| | xs[i] < 0 }:
//...
```

Meets precondition:

Does not meet precondition:

(iv) [2 marks]

```
function bitwiseAnd(int[] lhs, int[] rhs) -> (int[] r)
requires all { i in 0..|lhs| | 0 <= lhs[i] && lhs[i] <= 255 }
requires all { i in 0..|rhs| | 0 <= rhs[i] && rhs[i] <= 255 }:
//...
```

Meets precondition:

Does not meet precondition:

(b) Consider the following implementation for the function `find()`:

```
1 function find(int n, int[] items, int i) -> (int r):  
2     if i == |items|:  
3         return i  
4     else if items[i] == n:  
5         return i  
6     else:  
7         return find(n, items, i+1)
```

(i) [4 marks] Briefly, describe in your own words what function `find()` does.

(ii) [8 marks] Provide an appropriate specification for function `find()`.

### Question 3. Loop Invariants

[20 marks]

(a) [6 marks] Briefly, discuss what a *loop invariant* is and explain the *three rules* of loop invariants.

Consider the following implementation for the function `count()`:

```
1 function count(int from, int to) -> (int r)
2 requires from < to:
3     //
4     int i = from
5     //
6     while i < to where i >= 0:
7         i = i + 1
8     //
9     return i
```

(b) [3 marks] Briefly, discuss whether or not the given loop invariant is correct.



Consider the following implementation for the function `rotate()`:

```
1 function rotate(int[] xs) -> (int[] ys)
2 requires |xs| > 0:
3 ensures |xs| == |ys|
4 ensures all { k in 1 .. |xs| | xs[k] == ys[k-1] }
5 ensures ys[|xs|-1] == xs[0]:
6     //
7     int first = xs[0]
8     int[] ys = xs
9     int i = 1
10    //
11    while i < |xs|:
12        ys[i-1] = xs[i]
13        i = i + 1
14    //
15    ys[|xs|-1] = first
16    //
17    return ys
```

(i) [5 marks] Briefly, describe in your own words what function `rotate()` does.

(ii) [6 marks] Provide an appropriate *loop invariant* for function `rotate()`.

**SPARE PAGE FOR EXTRA ANSWERS**

Cross out rough working that you do not want marked.  
Specify the question number for work that you do want marked.

Name: ..... ID: .....

**SPARE PAGE FOR EXTRA ANSWERS**

Cross out rough working that you do not want marked.  
Specify the question number for work that you do want marked.

\*\*\*\*\*